

# XML Format

[Online Help](#)

# Notices

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## XML Format—At a Glance

Logic analyzer configurations can be saved to XML-format files (or ALA-format files, see “ALA vs. XML, When to Use Each Format” (in the Online help)). Trigger specifications can be saved to XML-format files. You can use XML-format strings with several of the COM automation remote programming commands.

XML format files and strings have markup like `<Tag>data</Tag>` where **Tag** is an element name, `<Tag>` is a start tag, and `</Tag>` is an end tag. You can edit XML files (see [page 11](#)) using any text editor.

XML elements can have data or child elements; child elements can have data or children, and so on. In logic analyzer configuration files, the `<Configuration>` element can have the child element `<Setup>`.

```
<File Content='Hardware Independent Logic Analyzer Configuration'
  Owner='' Project='' Desc='' Version='01.40.0000'
  Date='Oct 20, 2002 10:58:45'>
  <Configuration>
    <Setup>
      <Overview>
        <Clear/>
        ...
      </Overview>
      ...
    </Setup>
  </Configuration>
</File>
```

XML elements can have attributes, which are *name='value'* pairs within the element's start tag. In the example above, the `<File>` element's `Version` attribute has the value `'01.40.0000'` and its `Date` attribute has the value `'Oct 20, 2002 10:58:45'`. Values must be contained in quotes.

Empty tags are used for elements that don't have any data. Empty tags are distinguished from start tags by a closing `/>` instead of a closing `>`. For example, in logic analyzer configuration files, `<Clear/>` is an empty tag. Empty tags can have attributes just like ordinary start tags.

- XML Element Hierarchy (see [page 13](#))
- XML Element Listing (see [page 21](#))



# Contents

XML Format—At a Glance 3

## 1 Simple XML File Editing

## 2 XML Element Hierarchy

## 3 XML Element Listing

<Action> Element	24
<Analog> Element	25
<And> Element	26
<And> Element (under FilterExpression Event)	27
<And> Element (under Find Event)	28
<Anything/> Element	29
<Arm/> Element	30
<Axis> Element	31
<Burst> Element	32
<BurstAndedLabelIN> Element	33
<BusSignal> Element (for Listing, Compare, and Source Windows)	34
<BusSignal> Element (for Waveform Window)	35
<BusSignal> Element (under Module BusSignals)	36
<BusSignal> Element (under Event)	37
<BusSignal> Element (under FilterExpression Event)	39
<BusSignal> Element (under Find Event)	41
<BusSignalSetup> Element	42
<BusSignals> Element (for Listing, Compare, and Source Windows)	44
<BusSignals> Element (for Waveform Window)	45
<BusSignals> Element (under BusSignalSetup)	46
<Channel> Element	47
<Channels> Element	48

<Clear/> Element	49
<Clipped> Element	50
<ClockGroup> Element	51
<Column> Element	52
<Columns> Element	53
<Config> Element	54
<Configuration> Element	55
<CounterAction> Element	56
<CounterEvent> Element	57
<Data> Element	58
<DefaultStore/> Element	60
<Directory> Element	61
<Edge> Element	62
<Edges> Element	63
<Email> Element	64
<Event> Element	65
<Event> Element (under FilterExpression)	66
<Event> Element (under Find)	67
<ExcludedLabels> Element	68
<Favorite> Element	69
<File> Element	70
<FileInfo> Element	71
<FilterAction> Element	72
<FilterExpression> Element	73
<Filter> Element	74
<Find> Element	75
<FlagEvent> Element	76
<Folder> Element	77
<Goto> Element	78
<If> Element	79
<Label/> Element	80

<b>&lt;LabelBurstSampleN&gt; Element</b>	81
<b>&lt;LogicBitsBlockDataSource&gt; Element</b>	82
<b>&lt;Marker&gt; Element</b>	83
<b>&lt;Markers&gt; Element</b>	84
<b>&lt;Master&gt; Element</b>	85
<b>&lt;Module&gt; Element (under Configuration Setup)</b>	86
<b>&lt;Module&gt; Element (under Overview)</b>	87
<b>&lt;Module&gt; Element (under Overview Probe)</b>	88
<b>&lt;Module&gt; Element (under Overview Setup)</b>	89
<b>&lt;NetlistImport/&gt; Element</b>	90
<b>&lt;Nothing/&gt; Element</b>	91
<b>&lt;Occurrence&gt; Element</b>	92
<b>&lt;Occurrence&gt; Element (under PatternNTimes)</b>	93
<b>&lt;Options&gt; Element</b>	94
<b>&lt;Or&gt; Element</b>	95
<b>&lt;Or&gt; Element (under FilterExpression Event)</b>	96
<b>&lt;Or&gt; Element (under Find Event)</b>	97
<b>&lt;Overview&gt; Element</b>	98
<b>&lt;PatternNTimes&gt; Element</b>	99
<b>&lt;PatternReset&gt; Element</b>	100
<b>&lt;Pod&gt; Element (under PodSettings)</b>	101
<b>&lt;PodSettings&gt; Element</b>	103
<b>&lt;PresentForGreater&gt; Element</b>	105
<b>&lt;Probe&gt; Element (under Configuration Setup)</b>	106
<b>&lt;Probe&gt; Element (under Overview)</b>	107
<b>&lt;Probe&gt; Element (under Overview Setup)</b>	108
<b>&lt;Qualifier&gt; Element</b>	109
<b>&lt;Qualifiers&gt; Element</b>	110
<b>&lt;ResetOccurrenceCount/&gt; Element</b>	111
<b>&lt;SamplingSetup&gt; Element</b>	112
<b>&lt;Sampling&gt; Element (for Waveform Window)</b>	113

<Sampling> Element (under SamplingSetup)	114
<Save> Element	115
<Setup> Element (for VbaView Windows)	116
<Setup> Element (for Waveform Window)	117
<Setup> Element (under Configuration)	118
<Setup> Element (under Overview)	119
<SetupInfo> Element (for LogicBitsBlockDataSource)	120
<SetupInfo> Element (for TimeDataSource)	121
<SetupInfo> Element (for SampleNumberDataSource)	122
<SampleNumberDataSource> Element	123
<SamplingPositions> Element	124
<Slave> Element	125
<SourceDirectories> Element	126
<StateClockSpec> Element	127
<Step> Element	128
<StoreQual> Element	129
<Store> Element	130
<Symbol> Element	131
<Symbols> Element	132
<TableSetup> Element	133
<Template> Element	134
<TimeDataSource> Element	135
<TimerAction> Element	136
<TimerEvent> Element	137
<TimingZoom> Element	138
<TimingZoomTable> Element	139
<Tool> Element (under Configuration Setup)	140
<Tool> Element (under Module)	141
<Tool> Element (under Overview Setup)	142
<TriggerAction> Element	143
<TriggerFavorites> Element	144

<b>&lt;Trigger&gt; Element</b>	145
<b>&lt;VbaProject&gt; Element (for VbaView Windows)</b>	146
<b>&lt;VbaProject&gt; Element (for VBA Macros)</b>	147
<b>&lt;VbaProjects&gt; Element</b>	148
<b>&lt;Window&gt; Element (under Configuration Setup)</b>	149
<b>&lt;Window&gt; Element (under Module)</b>	150
<b>&lt;Window&gt; Element (under Overview Setup)</b>	151

## 4 XML Element Values

Index



# 1 Simple XML File Editing

A simple way to edit XML files is:

- 1 Open the file with the Internet Explorer web browser.  
Internet Explorer displays XML files in an indented, colorized format. You can also contract and expand elements in the hierarchy by clicking the “-” or “+” symbols.
- 2 In the web browser's page display area, right-click and choose View Source from the popup menu.  
This opens the file in the Notepad text editor.
- 3 After you have saved your changes and exited Notepad, click Refresh in the web browser (or press the F5 key, or choose the View>Refresh command) to view your changes.



## 2 XML Element Hierarchy

- Configuration Files (see [page 13](#))
- Trigger Specification Files (see [page 19](#))
- XMLCommand Setup Strings (Not in Configuration Files) (see [page 19](#))

### Configuration Files

- <File> (see [page 70](#))
  - <Configuration> (see [page 55](#))
    - <Clear/> (see [page 49](#))
    - <Setup> (see [page 118](#))
      - <Overview> (see [page 98](#))
        - <Setup> (see [page 119](#))
          - <Module> (see [page 89](#))
          - <Tool> (see [page 142](#))
          - <Window> (see [page 151](#))
          - <Probe> (see [page 108](#))
        - <Module> (see [page 87](#))
          - <Tool> (see [page 141](#))
            - <Window> (see [page 150](#))
          - <Window> (see [page 150](#))
        - <Probe> (see [page 107](#))
          - <Module> (see [page 88](#))
      - <Module> (see [page 86](#))
        - <Clear/> (see [page 49](#))
        - <Pod> (see [page 101](#))
      - <SamplingSetup> (see [page 112](#))
        - <Sampling> (see [page 114](#))
        - <StateClockSpec> (see [page 127](#))
          - <Clear/> (see [page 49](#))
          - <Master> (see [page 85](#))
            - <ClockGroup> (see [page 51](#))
              - <Edges> (see [page 63](#))
                - <Edge> (see [page 62](#))
              - <Qualifiers> (see [page 110](#))
                - <Qualifier> (see [page 109](#))
            - <Slave> (see [page 125](#))
              - <ClockGroup> (see [page 51](#))

- <Edges> (see [page 63](#))
    - <Edge> (see [page 62](#))
  - <Qualifiers> (see [page 110](#))
    - <Qualifier> (see [page 109](#))
- <TimingZoom> (see [page 138](#))
- <BusSignalSetup> (see [page 42](#))
  - <PodSettings> (see [page 103](#))
    - <Pod> (see [page 101](#))
      - <SamplingPositions> (see [page 124](#))
        - <Channel> (see [page 47](#))
  - <BusSignals> (see [page 46](#))
    - <Clear/> (see [page 49](#))
    - <BusSignal> (see [page 36](#))
      - <Channels> (see [page 48](#))
      - <Symbols> (see [page 132](#))
        - <Clear/> (see [page 49](#))
        - <Symbol> (see [page 131](#))
    - <Folder> (see [page 77](#))
  - <NetlistImport> (see [page 90](#))
  - <Trigger> (see [page 145](#))
  - <StoreQual> (see [page 129](#))
    - <Event> (see [page 65](#))
      - <BusSignal> (see [page 37](#))
      - <Burst> (see [page 32](#))
      - <Anything/> (see [page 29](#))
      - <TimerEvent> (see [page 137](#))
      - <Nothing/> (see [page 91](#))
      - <CounterEvent> (see [page 57](#))
      - <FlagEvent> (see [page 76](#))
      - <Arm/> (see [page 30](#))
      - <And> (see [page 26](#))
        - <BusSignal> (see [page 37](#))
        - <Burst> (see [page 32](#))
        - <Anything/> (see [page 29](#))
        - <TimerEvent> (see [page 137](#))
        - <Nothing/> (see [page 91](#))
        - <CounterEvent> (see [page 57](#))
        - <FlagEvent> (see [page 76](#))
        - <Arm/> (see [page 30](#))
      - <Or> (see [page 95](#))
        - <BusSignal> (see [page 37](#))
        - <Burst> (see [page 32](#))

- <Anything/> (see [page 29](#))
  - <TimerEvent> (see [page 137](#))
  - <Nothing/> (see [page 91](#))
  - <CounterEvent> (see [page 57](#))
  - <FlagEvent> (see [page 76](#))
  - <Arm/> (see [page 30](#))
- <ExcludedLabels> (see [page 68](#))
  - <Label> (see [page 80](#))
- <Step> (see [page 128](#))
  - <If> (see [page 79](#))
    - <Event> (see [page 65](#))
      - <BusSignal> (see [page 37](#))
      - <Burst> (see [page 32](#))
      - <Anything/> (see [page 29](#))
      - <TimerEvent> (see [page 137](#))
      - <Nothing/> (see [page 91](#))
      - <CounterEvent> (see [page 57](#))
      - <FlagEvent> (see [page 76](#))
      - <Arm/> (see [page 30](#))
      - <And> (see [page 26](#))
        - <BusSignal> (see [page 37](#))
        - <Burst> (see [page 32](#))
        - <Anything/> (see [page 29](#))
        - <TimerEvent> (see [page 137](#))
        - <Nothing/> (see [page 91](#))
        - <CounterEvent> (see [page 57](#))
        - <FlagEvent> (see [page 76](#))
        - <Arm/> (see [page 30](#))
      - <Or> (see [page 95](#))
        - <BusSignal> (see [page 37](#))
        - <Burst> (see [page 32](#))
        - <Anything/> (see [page 29](#))
        - <TimerEvent> (see [page 137](#))
        - <Nothing/> (see [page 91](#))
        - <CounterEvent> (see [page 57](#))
        - <FlagEvent> (see [page 76](#))
        - <Arm/> (see [page 30](#))
    - <Occurrence> (see [page 92](#))
    - <PresentForGreater> (see [page 105](#))
    - <Action> (see [page 24](#))
      - <CounterAction> (see [page 56](#))
      - <Goto> (see [page 78](#))

- <ResetOccurrenceCount/> (see [page 111](#))
- <Store> (see [page 130](#))
- <TimerAction> (see [page 136](#))
- <TriggerAction> (see [page 143](#))
  - <Email> (see [page 64](#))
  - <Goto> (see [page 78](#))
  - <StoreQual> (see [page 129](#))
    - <Event> (see [page 65](#))
      - <DefaultStore/> (see [page 60](#))
      - <Anything/> (see [page 29](#))
      - <Nothing/> (see [page 91](#))
      - <BusSignal> (see [page 37](#))
      - <Burst> (see [page 32](#))
      - <And> (see [page 26](#))
        - <Anything/> (see [page 29](#))
        - <Nothing/> (see [page 91](#))
        - <BusSignal> (see [page 37](#))
        - <Burst> (see [page 32](#))
      - <Or> (see [page 95](#))
        - <Anything/> (see [page 29](#))
        - <Nothing/> (see [page 91](#))
        - <BusSignal> (see [page 37](#))
        - <Burst> (see [page 32](#))
- <PatternNTimes> (see [page 99](#))
  - <Event> (see [page 65](#))
    - <BusSignal> (see [page 37](#))
    - <Anything/> (see [page 29](#))
    - <Nothing/> (see [page 91](#))
    - <FlagEvent> (see [page 76](#))
    - <Arm/> (see [page 30](#))
    - <And> (see [page 26](#))
      - <BusSignal> (see [page 37](#))
      - <Anything/> (see [page 29](#))
      - <Nothing/> (see [page 91](#))
      - <FlagEvent> (see [page 76](#))
      - <Arm/> (see [page 30](#))
    - <Or> (see [page 95](#))
      - <BusSignal> (see [page 37](#))
      - <Anything/> (see [page 29](#))
      - <Nothing/> (see [page 91](#))
      - <FlagEvent> (see [page 76](#))
      - <Arm/> (see [page 30](#))

- <Occurrence> (see [page 93](#))
- <PatternReset> (see [page 100](#))
- <Event> (see [page 65](#))
    - <BusSignal> (see [page 37](#))
    - <Anything/> (see [page 29](#))
    - <Nothing/> (see [page 91](#))
    - <FlagEvent> (see [page 76](#))
    - <Arm/> (see [page 30](#))
    - <And> (see [page 26](#))
      - <BusSignal> (see [page 37](#))
      - <Anything/> (see [page 29](#))
      - <Nothing/> (see [page 91](#))
      - <FlagEvent> (see [page 76](#))
      - <Arm/> (see [page 30](#))
    - <Or> (see [page 95](#))
      - <BusSignal> (see [page 37](#))
      - <Anything/> (see [page 29](#))
      - <Nothing/> (see [page 91](#))
      - <FlagEvent> (see [page 76](#))
      - <Arm/> (see [page 30](#))
  - <Event> (see [page 65](#))
    - <BusSignal> (see [page 37](#))
    - <Anything/> (see [page 29](#))
    - <Nothing/> (see [page 91](#))
    - <FlagEvent> (see [page 76](#))
    - <Arm/> (see [page 30](#))
    - <And> (see [page 26](#))
      - <BusSignal> (see [page 37](#))
      - <Anything/> (see [page 29](#))
      - <Nothing/> (see [page 91](#))
      - <FlagEvent> (see [page 76](#))
      - <Arm/> (see [page 30](#))
    - <Or> (see [page 95](#))
      - <BusSignal> (see [page 37](#))
      - <Anything/> (see [page 29](#))
      - <Nothing/> (see [page 91](#))
      - <FlagEvent> (see [page 76](#))
      - <Arm/> (see [page 30](#))
- <TriggerFavorites> (see [page 144](#))
  - <Favorite> (see [page 69](#))
    - <Trigger> (see [page 145](#)) (same hierarchy as <Trigger> above)
- <Config> (see [page 54](#))

- <Data> (see [page 58](#))
  - <TableSetup> (see [page 133](#))
    - <SampleNumberDataSource> (see [page 123](#))
      - <SetupInfo> (see [page 122](#))
    - <LogicBitsBlockDataSource> (see [page 82](#))
      - <SetupInfo> (see [page 120](#))
    - <TimeDataSource> (see [page 135](#))
      - <SetupInfo> (see [page 121](#))
  - <TimingZoomTable> (see [page 139](#))
    - <SampleNumberDataSource> (see [page 123](#))
      - <SetupInfo> (see [page 122](#))
    - <LogicBitsBlockDataSource> (see [page 82](#))
      - <SetupInfo> (see [page 120](#))
    - <TimeDataSource> (see [page 135](#))
      - <SetupInfo> (see [page 121](#))
  - <FileInfo> (see [page 71](#))
    - <Columns> (see [page 53](#))
      - <Column> (see [page 52](#))
- <Tool> (see [page 140](#))
  - <Filter> (see [page 74](#)) (for Filter/Colorize Tool)
    - <FilterExpression> (see [page 73](#))
      - <Event> (see [page 66](#))
        - <And> (see [page 27](#))
        - <Or> (see [page 96](#))
          - <BusSignal> (see [page 39](#))
      - <FilterAction> (see [page 72](#))
  - <Window> (see [page 149](#))
    - <BusSignals> (see [page 44](#)) (for Listing, Compare, and Source windows)
      - <BusSignal> (see [page 34](#))
    - <Setup> (see [page 117](#)) (for Waveform window)
      - <Sampling> (see [page 113](#))
      - <BusSignals> (see [page 45](#))
        - <Clear/> (see [page 49](#))
        - <BusSignal> (see [page 35](#))
          - <Analog> (see [page 25](#))
            - <Axis> (see [page 31](#))
            - <Clipped> (see [page 50](#))
    - <Options> (see [page 94](#)) (for Compare window)
    - <SourceDirectories> (see [page 126](#)) (for Source window)
      - <Directory> (see [page 61](#))
    - <Setup> (see [page 116](#)) (for VbaView windows)
      - <Save> (see [page 115](#))

- <Template> (see [page 134](#))
    - <VbaProject> (see [page 146](#))
  - <Probe> (see [page 106](#))
  - <VbaProjects> (see [page 148](#))
  - <VbaProject> (see [page 147](#))
- Trigger**
- Specification Files**
- <File> (see [page 70](#))
  - <Trigger> (see [page 145](#)) (same hierarchy as <Trigger> above)
- XMLCommand**
- Setup Strings (Not in Configuration Files)**
- <Find> (see [page 75](#))
  - <Event> (see [page 67](#))
    - <And> (see [page 28](#))
    - <Or> (see [page 97](#))
    - <BusSignal> (see [page 41](#))
  - <Markers> (see [page 84](#))
    - <Marker> (see [page 83](#))



# 3 XML Element Listing

<Action> (see [page 24](#))  
<Analog> (see [page 25](#))  
<And> (see [page 26](#))  
<And> (see [page 27](#)) (under FilterExpression Event)  
<And> (see [page 28](#)) (under Find Event)  
<Anything> (see [page 29](#))  
<Arm> (see [page 30](#))  
<Axis> (see [page 31](#))  
<Burst> (see [page 32](#)) (for 16960 logic analyzer burst pattern triggering)  
<BurstAndedLabelN> (see [page 33](#)) (for 16960 logic analyzer burst pattern triggering)  
<BusSignal> (see [page 34](#)) (for Listing, Compare, and Source windows)  
<BusSignal> (see [page 35](#)) (for Waveform window)  
<BusSignal> (see [page 36](#)) (under BusSignals)  
<BusSignal> (see [page 37](#)) (under Event)  
<BusSignal> (see [page 39](#)) (under FilterExpression Event)  
<BusSignal> (see [page 41](#)) (under Find Event)  
<BusSignalSetup> (see [page 42](#))  
<BusSignals> (see [page 44](#)) (for Listing, Compare, and Source windows)  
<BusSignals> (see [page 45](#)) (for Waveform window)  
<BusSignals> (see [page 46](#)) (under BusSignalSetup)  
<Channel> (see [page 47](#))  
<Channels> (see [page 48](#))  
<Clear> (see [page 49](#))  
<Clipped> (see [page 50](#))  
<ClockGroup> (see [page 51](#))  
<Column> (see [page 52](#))  
<Columns> (see [page 53](#))  
<Config> (see [page 54](#))  
<Configuration> (see [page 55](#))  
<CounterAction> (see [page 56](#))  
<CounterEvent> (see [page 57](#))  
<Data> (see [page 58](#))  
<DefaultStore> (see [page 60](#))  
<Directory> (see [page 61](#))  
<Edge> (see [page 62](#))  
<Edges> (see [page 63](#))  
<Email> (see [page 64](#))  
<Event> (see [page 65](#))  
<ExcludedLabels> (see [page 68](#))  
<Event> (see [page 66](#)) (under FilterExpression)  
<Event> (see [page 67](#)) (under Find)  
<Favorite> (see [page 69](#))  
<File> (see [page 70](#))  
<FileInfo> (see [page 71](#))  
<FilterAction> (see [page 72](#))  
<FilterExpression> (see [page 73](#))  
<Filter> (see [page 74](#))  
<Find> (see [page 75](#))

<FlagEvent> (see [page 76](#))  
 <Folder> (see [page 77](#))  
 <Goto> (see [page 78](#))  
 <If> (see [page 79](#))  
 <Label> (see [page 80](#))  
 <LabelBurstSampleN> (see [page 81](#)) (for 16960 logic analyzer burst pattern triggering)  
 <LogicBitsBlockDataSource> (see [page 82](#))  
 <Marker> (see [page 83](#))  
 <Markers> (see [page 84](#))  
 <Master> (see [page 85](#))  
 <Module> (see [page 86](#)) (under Configuration Setup)  
 <Module> (see [page 87](#)) (under Overview)  
 <Module> (see [page 88](#)) (under Overview Probe)  
 <Module> (see [page 89](#)) (under Overview Setup)  
 <NetlistImport> (see [page 90](#))  
 <Nothing> (see [page 91](#))  
 <Occurrence> (see [page 92](#))  
 <Occurrence> (see [page 93](#)) (under PatternNTimes)  
 <Options> (see [page 94](#))  
 <Or> (see [page 95](#))  
 <Or> (see [page 96](#)) (under FilterExpression Event)  
 <Or> (see [page 97](#)) (under Find Event)  
 <Overview> (see [page 98](#))  
 <PatternNTimes> (see [page 99](#))  
 <PatternReset> (see [page 100](#))  
 <Pod> (see [page 101](#)) (under PodSettings)  
 <PodSettings> (see [page 103](#))  
 <PresentForGreater> (see [page 105](#))  
 <Probe> (see [page 106](#)) (under Configuration Setup)  
 <Probe> (see [page 107](#)) (under Overview)  
 <Probe> (see [page 108](#)) (under Overview Setup)  
 <Qualifier> (see [page 109](#))  
 <Qualifiers> (see [page 110](#))  
 <ResetOccurrenceCount> (see [page 111](#))  
 <SampleNumberDataSource> (see [page 123](#))  
 <SamplingSetup> (see [page 112](#))  
 <Sampling> (see [page 113](#)) (for Waveform window)  
 <Sampling> (see [page 114](#)) (under SamplingSetup)  
 <Save> (see [page 115](#))  
 <Setup> (see [page 116](#)) (for VbaView windows)  
 <Setup> (see [page 117](#)) (for Waveform window)  
 <Setup> (see [page 118](#)) (under Configuration)  
 <Setup> (see [page 119](#)) (under Overview)  
 <SetupInfo> (for LogicBitsBlockDataSource) (see [page 120](#))  
 <SetupInfo> (for SampleNumberDataSource) (see [page 122](#))  
 <SetupInfo> (for TimeDataSource) (see [page 121](#))  
 <SamplingPositions> (see [page 124](#))  
 <SourceDirectories> (see [page 126](#))  
 <Slave> (see [page 125](#))  
 <StateClockSpec> (see [page 127](#))  
 <Step> (see [page 128](#))  
 <StoreQual> (see [page 129](#))  
 <Store> (see [page 130](#))  
 <Symbol> (see [page 131](#))  
 <Symbols> (see [page 132](#))  
 <TableSetup> (see [page 133](#))

<Template> (see [page 134](#))  
<TimeDataSource> (see [page 135](#))  
<TimerAction> (see [page 136](#))  
<TimerEvent> (see [page 137](#))  
<TimingZoom> (see [page 138](#))  
<TimingZoomTable> (see [page 139](#))  
<Tool> (see [page 140](#)) (under Configuration Setup)  
<Tool> (see [page 141](#)) (under Module)  
<Tool> (see [page 142](#)) (under Overview Setup)  
<TriggerAction> (see [page 143](#))  
<TriggerFavorites> (see [page 144](#))  
<Trigger> (see [page 145](#))  
<VbaProject> (see [page 146](#)) (for VbaView windows)  
<VbaProject> (see [page 147](#)) (for VBA macros)  
<VbaProjects> (see [page 148](#))  
<Window> (see [page 149](#)) (under Configuration Setup)  
<Window> (see [page 150](#)) (under Module)  
<Window> (see [page 151](#)) (under Overview Setup)

## <Action> Element

The <Action> element specifies an action to take in the trigger sequence.

**Children** This element can have the following children: <CounterAction> (see [page 56](#)), <Goto> (see [page 78](#)), <ResetOccurrenceCount/> (see [page 111](#)), <Store> (see [page 130](#)), <TimerAction> (see [page 136](#)), <TriggerAction> (see [page 143](#)).

**Parents** This element can have the following parents: <If> (see [page 79](#)).

**Example**

```
<Action>
  <TriggerAction Operator='Fill Memory'>
    <StoreQual>
      <Event>
        <Anything/>
      </Event>
    </StoreQual>
  </TriggerAction>
</Action>
```

## <Analog> Element

The <Analog> element contains the properties of an analog signal in the Waveform window.

### Attributes

Name	Description
Connected	'F' (false) or 'T' (true)
Offset	'number voltage_unit (see <a href="#">page 153</a> )'
PerDivision	'number voltage_unit (see <a href="#">page 153</a> )'

**Children** This element can have the following children: <Axis> (see [page 31](#)), <Clipped> (see [page 50](#)).

**Parents** This element can have the following parents: <BusSignal> (see [page 35](#)).

**Example**

```
<BusSignal Module='My External Oscilloscope-1' Name='My Scope C1'
  Color='hFFFF00' Height='150'>
  <Analog Connected='T' PerDivision='969 mV' Offset='1.45 V'>
    <Axis Style='Axis' Color='h808080'/>
    <Clipped Show='T' Color='hFF8000'/>
  </Analog>
</BusSignal>
```

## <And> Element

The <And> element is a conjunction combiner for events in the trigger specification.

**Children** This element can have the following children: <BusSignal> (see [page 37](#)), <Burst> (see [page 32](#)), <Anything/> (see [page 29](#)), <TimerEvent> (see [page 137](#)), <Nothing/> (see [page 91](#)), <CounterEvent> (see [page 57](#)), <FlagEvent> (see [page 76](#)), <Arm/> (see [page 30](#)).

**Parents** This element can have the following parents: <Event> (see [page 65](#)).

**Example**

```
<Event>
  <And>
    <BusSignal Name='ADDR' SymbolName='update_system'
      Value='hFFF034D8' Operator='Equals' Base='Symbol' />
    <TimerEvent ID='1' Operator='Greater Than or Equal To'
      Value='80 ns' />
  </And>
</Event>
```

## <And> Element (under FilterExpression Event)

The <And> element combines bus/signal descriptions in a filter event.

**Children** This element can have the following children: <BusSignal> (see [page 39](#)).

**Parents** This element can have the following parents: <Event> (see [page 66](#)).

**Example**

```
<Event>
  <And>
    <BusSignal Name='ADDR' Value='h000041B0' Operator='Equals'
      Base='Hex' />
    <BusSignal Name='DATA' Value='h004123D7' Operator='Equals'
      Base='Hex' />
  </And>
</Event>
```

## <And> Element (under Find Event)

The <And> element combines bus/signal descriptions in a find event.

**Children** This element can have the following children: <BusSignal> (see [page 41](#)).

**Parents** This element can have the following parents: <Event> (see [page 67](#)).

**Example**

```
<Event>
  <And>
    <BusSignal Name='My Bus 1' Bit='All' Operator='Equals'
      Value='h80' />
    <BusSignal Name='My Bus 128' Bit='All' Operator='Equals'
      Value='h288080' />
  </And>
</Event>
```

## <Anything/> Element

The `<Anything/>` element specifies any sample will cause the event.

**Parents** This element can have the following parents: `<Event>` (see [page 65](#)), `<And>` (see [page 26](#)), `<Or>` (see [page 95](#)).

**Example**

```
<Event>  
  <Anything/>  
</Event>
```

## <Arm/> Element

The <Arm/> element specifies that an arming signal from another module or an external trigger source will cause the event.

### Attributes

Name	Description
ArmFrom	'External trigger' or module name 'string'

### Parents

This element can have the following parents: <Event> (see [page 65](#)), <And> (see [page 26](#)), <Or> (see [page 95](#)).

### Example

```
<Event>
  <Arm ArmFrom='External trigger' />
</Event>
```

## <Axis> Element

The <Axis> element describes the axis style and color of an analog signal in the Waveform window.

### Attributes

Name	Description
Color	'hex_RGB_value'
Style	'Axis', 'Grid', or 'None'

### Parents

This element can have the following parents: <Analog> (see [page 25](#)).

### Example

```

<Analog Connected='T' PerDivision='969 mV' Offset='1.45 V'>
  <Axis Style='Axis' Color='h808080' />
  <Clipped Show='T' Color='hFF8000' />
</Analog>

```

## &lt;Burst&gt; Element

The <Burst> element contains elements that describe burst patterns in the 16960 logic analyzer advanced triggers.

**Attributes**

Name	Description
NbrActivePatterns	' number ' (number of samples in the burst, can be 2, 3, or 4)
NbrAndedLabels	' number ' (number of AND'ed bus/signal names in the burst pattern)

**Children**

This element can have the following children: <BurstAndedLabelN> (see [page 33](#)).

**Parents**

This element can have the following parents: <Event> (see [page 65](#)), <And> (see [page 26](#)), <Or> (see [page 95](#)).

**Example**

```
<Burst NbrActivePatterns="4" NbrAndedLabels="2">
  <BurstAndedLabel1>
    <LabelBurstSample0 Name="My Bus 1" Bit="All" Operator="Equals"
      Value="hFFFFFFEEEDDDCCCC" />
    <LabelBurstSample1 Name="My Bus 1" Bit="All" Operator="Equals"
      Value="hBBBBAAAA99998888" />
    <LabelBurstSample2 Name="My Bus 1" Bit="All" Operator="Equals"
      Value="h777766665554444" />
    <LabelBurstSample3 Name="My Bus 1" Bit="All" Operator="Equals"
      Value="h3333222211110000" />
  </BurstAndedLabel1>
  <BurstAndedLabel2>
    <LabelBurstSample0 Name="My Signal 1" Bit="All" Operator="High" />
    <LabelBurstSample1 Name="My Signal 1" Bit="All" Operator="Low" />
    <LabelBurstSample2 Name="My Signal 1" Bit="All" Operator="High" />
    <LabelBurstSample3 Name="My Signal 1" Bit="All" Operator="Low" />
  </BurstAndedLabel2>
</Burst>
```

## <BurstAndedLabelN> Element

The <BurstAndedLabelN> element contains definitions of the samples in a burst pattern for a particular bus/signal. The N in the element name can be any number.

**Children** This element can have the following children: <LabelBurstSampleN> (see [page 81](#)).

**Parents** This element can have the following parents: <Burst> (see [page 32](#)).

**Example**

```
<Burst NbrActivePatterns="4" NbrAndedLabels="2">
  <BurstAndedLabel1>
    <LabelBurstSample0 Name="My Bus 1" Bit="All" Operator="Equals"
      Value="hFFFFFFFFDDDDCCCC" />
    <LabelBurstSample1 Name="My Bus 1" Bit="All" Operator="Equals"
      Value="hBBBBAAAA99998888" />
    <LabelBurstSample2 Name="My Bus 1" Bit="All" Operator="Equals"
      Value="h7777666655554444" />
    <LabelBurstSample3 Name="My Bus 1" Bit="All" Operator="Equals"
      Value="h3333222211110000" />
  </BurstAndedLabel1>
  <BurstAndedLabel2>
    <LabelBurstSample0 Name="My Signal 1" Bit="All" Operator="High" />
    <LabelBurstSample1 Name="My Signal 1" Bit="All" Operator="Low" />
    <LabelBurstSample2 Name="My Signal 1" Bit="All" Operator="High" />
    <LabelBurstSample3 Name="My Signal 1" Bit="All" Operator="Low" />
  </BurstAndedLabel2>
</Burst>
```

## &lt;BusSignal&gt; Element (for Listing, Compare, and Source Windows)

The <BusSignal> element contains the properties of a bus/signal (or other) column in the Listing window.

**Attributes**

Name	Description
Alignment	'Left', 'Center', or 'Right'
Color	'hex_RGB_value'
DefaultBase	'Binary', 'Hex', 'Octal', 'Decimal', 'Signed Decimal', 'ASCII', 'Symbol', 'Voltage' (for analog signals from external oscilloscope module), 'Absolute' (for Time column), 'Relative Previous' (for Time column), or 'Relative Marker' (for Time column)
Module	'string' (name of module that bus/signal comes from)
Name	'string' (column name)
Width	'number_of_pixels'

**Parents**

This element can have the following parents: <BusSignals> (see [page 44](#)).

**Example**

```
<Window Name='Listing-2'>
  <BusSignals>
    <Clear/>
    <BusSignal Module='My 1682D-1' Name='Sample Number'
      Color='hFFFFFF' Alignment='Right' Width='112' />
    <BusSignal Module='My 1682D-1' Name='My Bus 1' DefaultBase='Hex'
      Color='hFFFFFF' Alignment='Right' Width='113' />
    <BusSignal Module='My External Oscilloscope-1'
      Name='Sample Number C1' Color='hFFFFFF' Alignment='Right'
      Width='132' />
    <BusSignal Module='My External Oscilloscope-1' Name='My Scope C1'
      DefaultBase='Voltage' Color='hFFFF00' Alignment='Right'
      Width='98' />
    <BusSignal Module='My External Oscilloscope-1'
      Name='Sample Number C2' Color='hFFFFFF' Alignment='Right'
      Width='132' />
    <BusSignal Module='My External Oscilloscope-1' Name='My Scope C2'
      DefaultBase='Voltage' Color='h00FF00' Alignment='Right'
      Width='98' />
    <BusSignal Name='Time' DefaultBase='Absolute' Color='hFFFFFF'
      Alignment='Right' Width='152' />
  </BusSignals>
</Window>
```

## &lt;BusSignal&gt; Element (for Waveform Window)

The <BusSignal> element contains the properties of a bus/signal (or other) row in the Waveform window.

**Attributes**

Name	Description
Color	'hex_RGB_value'
DefaultBase	'Binary','Hex','Octal','Decimal','Signed Decimal','ASCII',or 'Symbol'
Height	'number_of_pixels'
Module	'string' (name of module that bus/signal comes from)
Name	'string' (row name)

**Children** This element can have the following children: <Analog> (see [page 25](#)).

**Parents** This element can have the following parents: <BusSignals> (see [page 45](#)).

**Example**

```
<Window Name='Waveform-2'>
  <Setup>
    <Sampling PerDivision='5 ns' Delay='0 s' />
    <BusSignals>
      <Clear />
      <BusSignal Module='My 1682D-1' Name='My Bus 1'
        DefaultBase='Hex' Color='hFFFFFF' Height='30' />
      <BusSignal Module='My External Oscilloscope-1'
        Name='My Scope C1' Color='hFFFF00' Height='150'>
        <Analog Connected='T' PerDivision='969 mV' Offset='1.45 V'>
          <Axis Style='Axis' Color='h808080' />
          <Clipped Show='T' Color='hFF8000' />
        </Analog>
      </BusSignal>
      <BusSignal Module='My External Oscilloscope-1'
        Name='My Scope C2' Color='h00FF00' Height='150'>
        <Analog Connected='T' PerDivision='683 mV' Offset='2.494 V'>
          <Axis Style='Axis' Color='h808080' />
          <Clipped Show='T' Color='hFF8000' />
        </Analog>
      </BusSignal>
      <BusSignal Name='Time' Color='hFFFFFF' Height='30' />
    </BusSignals>
  </Setup>
</Window>
```

## &lt;BusSignal&gt; Element (under Module BusSignals)

The <BusSignal> element contains a bus/signal definition.

**Attributes**

Name	Description
Comment	'string'
DefaultBase	'Binary','Hex','Octal','Decimal','Signed Decimal','ASCII',or 'Symbol'
Name	'string'
Polarity	'Positive' or 'Negative'

**Children**

This element can have the following children: <Channels> (see [page 48](#)), <Symbols> (see [page 132](#)).

**Parents**

This element can have the following parents: <BusSignals> (see [page 46](#)), <Folder> (see [page 77](#)).

**Example**

```
<BusSignal Name='Motorola PowerQUICC (MPC8XX)\ADDR' Polarity='Positive'
  Comment='' DefaultBase='Hex'>
  <Channels>Pod 2[15:0], Pod 1[15:0]</Channels>
  <Symbols>
    <Clear/>
    <Symbol LowRange='hFFF034D8' Name='update_system'
      Operator='Range' Base='Hex' HighRange='hFFF03557' />
  </Symbols>
</BusSignal>
```

## &lt;BusSignal&gt; Element (under Event)

The <BusSignal> element defines a bus/signal value that will cause an event.

For more information on symbols and symbol files, see "Setting Up Symbols" (in the online help).

**Attributes**

Name	Description
Base	'Binary', 'Hex', 'Octal', 'Decimal', 'Signed Decimal', 'ASCII', or 'Symbol'. This attribute specifies the displayed number base.
Bit	'All' or comma-separated string of bit numbers.
Edge	'R' (rising), 'F' (falling), 'E' (either), 'G' (glitch), or 'X' (don't care). This attribute only applies when Operator= 'Edge'. The attribute value is multiple characters when used with a bus; for example, an 8-bit bus could have the value 'XXRFXXEG'.
HighRange	'value' (see <a href="#">page 153</a> ) ' (when Operator= 'In Range' or 'Not In Range')
LowRange	'value' (see <a href="#">page 153</a> ) ' (when Operator= 'In Range' or 'Not In Range')
Module	'string'
Name	'string'
Operator	For signals (= 1 bit): 'Rising Edge', 'Falling Edge', 'Either Edge', 'Glitch', 'High', 'Low', or 'Dont Care' For buses (> 1 bit): 'Equals', 'Not Equal To', 'Greater Than', 'Less Than', 'Greater Than or Equal To', 'Less Than or Equal To', 'In Range', 'Not In Range', or 'Edge'.
SymbolFile	'full_path_to_file' (when Base= 'Symbol' and the symbol is from a symbol file, can have a leading shell variable)
SymbolFileHighRange	'full_path_to_file' (when Base= 'Symbol' and the symbol is from a symbol file, this is the symbol file for the HighRange attribute, can have a leading shell variable)
SymbolName	'string' (when Base= 'Symbol')
SymbolNameHighRange	'string' (when Base= 'Symbol', this is the symbol name for the HighRange attribute)
SymbolOffset	'value' (see <a href="#">page 153</a> ) ' or 'End' (when Base= 'Symbol', this is the offset from the start of SymbolName, 'End' means the end address of the symbol)
SymbolOffsetHighRange	'value' (see <a href="#">page 153</a> ) ' or 'End' (when Base= 'Symbol', this is the offset from the start of SymbolNameHighRange, 'End' means the end address of the symbol)

SymbolType	'Function','Label','Section','User',or 'Variable' (when Base= 'Symbol' and the symbol is from a symbol file)
SymbolTypeHighRange	'Function','Label','Section','User',or 'Variable' (when Base= 'Symbol' and the symbol is from a symbol file, this is the symbol type for the HighRange attribute)
Value	'value (see <a href="#">page 153</a> ) '

**Remarks** If a SymbolName is not found and a Value exists, the Value will be used.

**Parents** This element can have the following parents: <Event> ([see page 65](#)), <And> ([see page 26](#)), <Or> ([see page 95](#)).

**Example**

```
<Event>
  <BusSignal Name='ADDR' SymbolName='update_system'
    Value='hFFF034D8' Operator='Equals' Base='Symbol' />
</Event>
```

## &lt;BusSignal&gt; Element (under FilterExpression Event)

The <BusSignal> element describes a bus/signal name and value in a filter event.

For more information on symbols and symbol files, see “Setting Up Symbols” (in the Online help).

**Attributes**

Name	Description
Base	'Binary', 'Hex', 'Octal', 'Decimal', 'Signed Decimal', 'ASCII', 'Symbol', 'String', or 'Voltage' (for analog signals) ( 'String' is only available when filtering on an inverse assembler generated <i>text only</i> column like the one that contains mnemonics; in this case, the Value attribute should be like Value= '\$string' )
Bit	'All' or 'number'
HighRange	'value' (see <a href="#">page 153</a> ) ' (when Operator= 'In Range' or 'Not In Range' )
LowRange	'value' (see <a href="#">page 153</a> ) ' (when Operator= 'In Range' or 'Not In Range' )
Name	'string'
Operator	For buses (> 1 bit): 'Equals', 'Not Equal To', 'Greater Than', 'Less Than', 'Greater Than or Equal To', 'Less Than or Equal To', 'In Range', or 'Not In Range' For signals (= 1 bit): 'Dont Care', 'High', or 'Low'
SymbolFile	'full_path_to_file' (when Base= 'Symbol' and the symbol is from a symbol file, can have a leading shell variable)
SymbolFileHighRange	'full_path_to_file' (when Base= 'Symbol' and the symbol is from a symbol file, this is the symbol file for the HighRange attribute, can have a leading shell variable)
SymbolName	'string' (when Base= 'Symbol' )
SymbolNameHighRange	'string' (when Base= 'Symbol' , this is the symbol name for the HighRange attribute)
SymbolOffset	'value' (see <a href="#">page 153</a> ) ' or 'End' (when Base= 'Symbol' , this is the offset from the start of SymbolName, 'End' means the end address of the symbol)
SymbolOffsetHighRange	'value' (see <a href="#">page 153</a> ) ' or 'End' (when Base= 'Symbol' , this is the offset from the start of SymbolNameHighRange, 'End' means the end address of the symbol)
SymbolType	'Function', 'Label', 'Section', 'User', or 'Variable' (when Base= 'Symbol' and the symbol is from a symbol file)
SymbolTypeHighRange	'Function', 'Label', 'Section', 'User', or 'Variable' (when Base= 'Symbol' and the symbol is from a symbol file, this is the symbol type for the HighRange attribute)
Value	'value' (see <a href="#">page 153</a> ) '

**Parents**

This element can have the following parents: <And> (see [page 27](#)), <Event> (see [page 66](#)), <Or> (see [page 96](#)).

**Example**    <BusSignal Name='Cycle Type-1' SymbolName='overfetch'  
             Value='bXXXX XXXX XXXX XXXX XX1X XXXX XXX1 XXX1'  
             Operator='Equals' Base='Symbol' />

## &lt;BusSignal&gt; Element (under Find Event)

The <BusSignal> element describes a bus/signal name and value in a find event.

**Attributes**

Name	Description
Bit	'All' or 'number'
HighRange	'value (see <a href="#">page 153</a> )' (when Operator='In Range' or 'Not In Range')
LowRange	'value (see <a href="#">page 153</a> )' (when Operator='In Range' or 'Not In Range')
Name	'string'
Operator	For buses (> 1 bit): 'Equals', 'Not Equal To', 'Greater Than', 'Less Than', 'Greater Than or Equal To', 'Less Than or Equal To', 'In Range', or 'Not In Range' For signals (= 1 bit): 'Rising Edge', 'Either Edge', or 'Falling Edge', or 'High', or 'Low' For all buses/signals: 'Entering', 'Exiting', or 'Transitioning'
Value	'value (see <a href="#">page 153</a> )'

**Remarks**

In the find Operator:

- 'Entering' means the first sample of one or more consecutive samples that match the pattern.
- 'Exiting' means the sample after one or more consecutive samples that match the pattern.
- 'Transitioning' means entering or exiting one or more consecutive samples that match the pattern.

**Parents**

This element can have the following parents: <And> (see [page 28](#)), <Event> (see [page 67](#)), <Or> (see [page 97](#)).

**Example**

```
<BusSignal Name='My Bus 1' Bit='All' Operator='Equals' Value='h80'/>
```

## &lt;BusSignalSetup&gt; Element

The <BusSignalSetup> element contains a <PodSettings> element and a <BusSignals> element.

**Children** This element can have the following children: <BusSignals> (see [page 46](#)), <PodSettings> (see [page 103](#)), <NetlistImport> (see [page 90](#)).

**Parents** This element can have the following parents: <Module> (see [page 86](#)).

**Example**

```
<BusSignalSetup>
  <PodSettings>
    <Pod Index='1' StateClockSetting='Master Clock'
      ProbeType='General purpose probing' Threshold='TTL' />
    <Pod Index='2' StateClockSetting='Master Clock'
      ProbeType='General purpose probing' Threshold='TTL' />
    <Pod Index='3' StateClockSetting='Master Clock'
      ProbeType='General purpose probing' Threshold='TTL' />
    <Pod Index='4' StateClockSetting='Master Clock'
      ProbeType='General purpose probing' Threshold='TTL' />
  </PodSettings>
  <BusSignals>
    <Clear />
    <BusSignal Name='Motorola PowerQUICC (MPC8XX)\VFLS'
      Polarity='Positive' Comment='' DefaultBase='Symbol'>
      <Channels>Pod 3 [15:14] </Channels>
      <SamplingPositions>
        <Channel Index="0" SamplePosition="1.25 ns" />
        <Channel Index="1" SamplePosition="1.25 ns" />
      </SamplingPositions>
      <Symbols>
        <Clear />
        <Symbol Name='debug' Value='h3' Operator='Equals'
          Base='Hex' />
        <Symbol Name='2 flsh' Value='h2' Operator='Equals'
          Base='Hex' />
        <Symbol Name='1 flsh' Value='h1' Operator='Equals'
          Base='Hex' />
        <Symbol Name='0 flsh' Value='h0' Operator='Equals'
          Base='Hex' />
      </Symbols>
    </BusSignal>
  </BusSignals>
  <Probes>
    <Clear />
    <Probe Name='J2' Type='E5385A - 100 pin single-ended Samtec probe'
      NumberOfPins='80' NumberOfPods='2'>
      <Pod Index='3' Prompt='Odd' />
      <Pod Index='4' Prompt='Even' />
    </Probe>
    <Probe Name='J1' Type='E5394A - Soft touch single-ended probe'
      NumberOfPins='54' NumberOfPods='2'>
      <Pod Index='1' Prompt='Odd' />
      <Pod Index='2' Prompt='Even' />
    </Probe>
  </Probes>
</BusSignalSetup>
```

```
</Probes>  
</BusSignalSetup>
```

## &lt;BusSignals&gt; Element (for Listing, Compare, and Source Windows)

The <BusSignals> element contains the buses/signals that are in the Listing, Compare, or Source window.

**Children** This element can have the following children: <Clear/> (see [page 49](#)), <BusSignal> (see [page 34](#)).

**Parents** This element can have the following parents: <Window> (see [page 149](#)).

**Example**

```
<Window Name='Listing-2'>
  <BusSignals>
    <Clear/>
    <BusSignal Module='My 1682D-1' Name='Sample Number'
      Color='hFFFFFF' Alignment='Right' Width='112' />
    <BusSignal Module='My 1682D-1' Name='My Bus 1' DefaultBase='Hex'
      Color='hFFFFFF' Alignment='Right' Width='113' />
    <BusSignal Module='My External Oscilloscope-1'
      Name='Sample Number C1' Color='hFFFFFF' Alignment='Right'
      Width='132' />
    <BusSignal Module='My External Oscilloscope-1' Name='My Scope C1'
      DefaultBase='Voltage' Color='hFFFF00' Alignment='Right'
      Width='98' />
    <BusSignal Module='My External Oscilloscope-1'
      Name='Sample Number C2' Color='hFFFFFF' Alignment='Right'
      Width='132' />
    <BusSignal Module='My External Oscilloscope-1' Name='My Scope C2'
      DefaultBase='Voltage' Color='h00FF00' Alignment='Right'
      Width='98' />
    <BusSignal Name='Time' DefaultBase='Absolute' Color='hFFFFFF'
      Alignment='Right' Width='152' />
  </BusSignals>
</Window>
```

## &lt;BusSignals&gt; Element (for Waveform Window)

The <BusSignals> element contains the buses/signals that are in the Waveform window.

**Children** This element can have the following children: <Clear/> (see [page 49](#)), <BusSignal> (see [page 35](#)).

**Parents** This element can have the following parents: <Window> (see [page 149](#)).

**Example**

```
<Window Name='Waveform-2'>
  <Setup>
    <Sampling PerDivision='5 ns' Delay='0 s'/>
    <BusSignals>
      <Clear/>
      <BusSignal Module='My 1682D-1' Name='My Bus 1'
        DefaultBase='Hex' Color='hFFFFFF' Height='30'/>
      <BusSignal Module='My External Oscilloscope-1'
        Name='My Scope C1' Color='hFFFF00' Height='150'>
        <Analog Connected='T' PerDivision='969 mV' Offset='1.45 V'>
          <Axis Style='Axis' Color='h808080'/>
          <Clipped Show='T' Color='hFF8000'/>
        </Analog>
      </BusSignal>
      <BusSignal Module='My External Oscilloscope-1'
        Name='My Scope C2' Color='h00FF00' Height='150'>
        <Analog Connected='T' PerDivision='683 mV' Offset='2.494 V'>
          <Axis Style='Axis' Color='h808080'/>
          <Clipped Show='T' Color='hFF8000'/>
        </Analog>
      </BusSignal>
      <BusSignal Name='Time' Color='hFFFFFF' Height='30'/>
    </BusSignals>
  </Setup>
</Window>
```

## &lt;BusSignals&gt; Element (under BusSignalSetup)

The <BusSignals> element contains bus/signal definitions.

**Children** This element can have the following children: <Clear/> (see [page 49](#)), <Folder> (see [page 77](#)), <BusSignal> (see [page 36](#)).

**Parents** This element can have the following parents: <BusSignalSetup> (see [page 42](#)).

**Example**

```
<BusSignals>
  <Clear/>
  <BusSignal Name='Motorola PowerQUICC (MPC8XX)\AT2'
    Polarity='Positive' Comment='' DefaultBase='Symbol'>
    <Channels>Pod 3[13]</Channels>
    <SamplingPositions>
      <Channel Index="0" SamplePosition="1.25 ns" />
    </SamplingPositions>
    <Symbols>
      <Clear/>
      <Symbol Name='----' Operator='High' Base='Symbol' />
      <Symbol Name='----' Operator='High' Base='Symbol' />
    </Symbols>
  </BusSignal>
  ...
  <BusSignal Name='Motorola PowerQUICC (MPC8XX)\VFLS'
    Polarity='Positive' Comment='' DefaultBase='Symbol'>
    <Channels>Pod 3[15:14]</Channels>
    <SamplingPositions>
      <Channel Index="0" SamplePosition="1.25 ns" />
      <Channel Index="1" SamplePosition="1.25 ns" />
    </SamplingPositions>
    <Symbols>
      <Clear/>
      <Symbol Name='debug' Value='h3' Operator='Equals' Base='Hex' />
      <Symbol Name='2 flsh' Value='h2' Operator='Equals' Base='Hex' />
      <Symbol Name='1 flsh' Value='h1' Operator='Equals' Base='Hex' />
      <Symbol Name='0 flsh' Value='h0' Operator='Equals' Base='Hex' />
    </Symbols>
  </BusSignal>
</BusSignals>
```

## <Channel> Element

The <Channel> element is used when setup/hold values are specified for logic analyzer channels individually.

### Attributes

Name	Description
FindEye	'Off' or 'On'
SamplePosition	'number time_unit (see <a href="#">page 153</a> )'
Index	'number'

### Parents

This element can have the following parents: <SamplingPositions> (see [page 124](#))

### Example

```
<SamplingPositions>
  <Channel Index='0' FindEye='On' SamplePosition='615 ps' />
  <Channel Index='1' FindEye='On' SamplePosition='-517 ps' />
  <Channel Index='2' FindEye='On' SamplePosition='-366 ps' />
  <Channel Index='3' FindEye='On' SamplePosition='1.025 ns' />
  <Channel Index='4' FindEye='On' SamplePosition='439 ps' />
  <Channel Index='5' FindEye='On' SamplePosition='-79 ps' />
  <Channel Index='6' FindEye='On' SamplePosition='-79 ps' />
  <Channel Index='7' FindEye='On' SamplePosition='-38 ps' />
  <Channel Index='8' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='9' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='10' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='11' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='12' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='13' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='14' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='15' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='16' FindEye='Off' SamplePosition='-800 ps' />
</SamplingPositions>
```

## <Channels> Element

The `<Channels>` element specifies the logic analyzer channels assigned to the bus/signal.

**Data** This element's data is a string representing the selected channels for a bus/signal (as shown in the user interface — see "To reorder bits by editing the Channels Assigned string" (in the online help)).

**Parents** This element can have the following parents: `<BusSignal>` (see [page 36](#)).

**Example** `<Channels>Pod 2[15:0], Pod 1[15:0]</Channels>`

## <Clear/> Element

The <Clear/> element tells the logic analyzer to clear all the setup information related to the parent element.

**Parents** This element can have the following parents: <BusSignals> (see [page 46](#)), <Configuration> (see [page 55](#)), <StateClockSpec> (see [page 127](#)), <Symbols> (see [page 132](#)).

**Example**

```
<Configuration>
  <Clear/>
  ...
</Configuration>
```

## <Clipped> Element

The <Clipped> element describes whether clipped portions of an analog signal in the Waveform window are displayed in the defined color.

### Attributes

Name	Description
Color	'hex_RGB_value'
Show	'F' (false) or 'T' (true)

### Parents

This element can have the following parents: <Analog> (see [page 25](#)).

### Example

```
<Analog Connected='T' PerDivision='969 mV' Offset='1.45 V'>  
  <Axis Style='Axis' Color='h808080' />  
  <Clipped Show='T' Color='hFF8000' />  
</Analog>
```

## <ClockGroup> Element

The <ClockGroup> element contains edges and qualifier specifications.

**Children** This element can have the following children: <Edges> (see [page 63](#)), <Qualifiers> (see [page 110](#)).

**Parents** This element can have the following parents: <Master> (see [page 85](#)), <Slave> (see [page 125](#)).

**Example**

```
<StateClockSpec Mode='Master/Slave/Demux'>
  <Clear/>
  <Master>
    <ClockGroup>
      <Edges>
        <Edge PodIndex='1' Value='Rising'/>
      </Edges>
      <Qualifiers Operator='And'>
        <Qualifier PodIndex='4' Level='High'/>
        <Qualifier PodIndex='2' Level='Low'/>
      </Qualifiers>
    </ClockGroup>
  </Master>
  <Slave>
    <ClockGroup>
      <Edges>
        <Edge PodIndex='2' Value='Falling'/>
      </Edges>
    </ClockGroup>
    <ClockGroup>
      <Edges>
        <Edge PodIndex='3' Value='Rising'/>
        <Edge PodIndex='4' Value='Either'/>
      </Edges>
    </ClockGroup>
  </Slave>
</StateClockSpec>
```

## <Column> Element

The <Column> element describes a column of data in an import file.

### Attributes

Name	Description
Exponent	'number' (when Type='Time Absolute' or 'Time Relative')
Format	'Ignored' or 'Voltage'
Index	'number'
Name	'string'
Scale	'number'
Type	'Line Number','Sample Number','Time Absolute','Time Relative',or 'Value'
Width	'number' (when Type='Value')

### Parents

This element can have the following parents: <Columns> (see [page 53](#)).

### Example

```

<Columns>
  <Column Index="1" Name="Sample Number" Type="Sample Number"
    Format="Ignored" />
  <Column Index="2" Name="My Bus 1" Type="Value" Format="Voltage"
    Width="8" />
  <Column Index="3" Name="Time" Type="Time Absolute" Format=""
    Scale="1e+000" Exponent="-12" />
</Columns>

```

### See Also

- " COLUMN Syntax" (in the online help) in Module CSV and Module Binary File Header Format

## <Columns> Element

The <Columns> element contains a data import file's column descriptions.

**Children** This element can have the following children: <Column> (see [page 52](#)).

**Parents** This element can have the following parents: <FileInfo> (see [page 71](#)).

**Example**

```
<Columns>
  <Column Index="1" Name="Sample Number" Type="Sample Number"
    Format="Ignored" />
  <Column Index="2" Name="My Bus 1" Type="Value" Format="Voltage"
    Width="8" />
  <Column Index="3" Name="Time" Type="Time Absolute" Format=""
    Scale="1e+000" Exponent="-12" />
</Columns>
```

## <Config> Element

The <Config> element is used when setup/hold values are specified for logic analyzer channels individually.

### Attributes

Name	Description
CorrelatedTriggerTime	'number time_unit (see <a href="#">page 153</a> ) ' (relative to system trigger time)
SystemTrigger	' F ' (false) or ' T ' (true)
TimeOfTrigger	'number time_unit (see <a href="#">page 153</a> ) ' (seconds since the epoch)
UserSkewTime	'number time_unit (see <a href="#">page 153</a> ) '

**Parents** This element can have the following parents: <Module> ([see page 86](#)).

**Example**

```
<Config TimeOfTrigger='1.07412004001872 Gs'
    CorrelatedTriggerTime='43.69575 us' UserSkewTime='0 s'
    SystemTrigger='T'/>
```

## <Configuration> Element

The <Configuration> element contains the logic analyzer setup information.

**Children** This element can have the following children: <Clear/> (see [page 49](#)), <Setup> (see [page 118](#)), <VbaProjects> (see [page 148](#)).

**Parents** This element can have the following parents: <File> (see [page 70](#)).

**Example**

```
<Configuration>
  <Clear/>
  <Setup>
    ...
  </Setup>
</Configuration>
```

## <CounterAction> Element

The <CounterAction> element specifies a counter action.

### Attributes

Name	Description
ID	'counter_number'
Operator	'Increment' or 'Reset'

### Parents

This element can have the following parents: <Action> (see [page 24](#)).

### Example

```
<Action>
  <CounterAction ID='1' Operator='Increment' />
</Action>
```

## <CounterEvent> Element

The <CounterEvent> element defines a counter value that will cause an event.

### Attributes

Name	Description
ID	'counter_number'
Operator	'&gt;=' or '&lt;=' ("greater than or equal to" or "less than")
Value	'integer'

### Parents

This element can have the following parents: <Event> (see [page 65](#)), <And> (see [page 26](#)), <Or> (see [page 95](#)).

### Example

```
<Event>
  <CounterEvent ID='1' Operator='&gt;=' Value='10' />
</Event>
```

## &lt;Data&gt; Element

When data and setup information are saved to XML format configuration files, the <Data> element contains information about the binary data files that are saved.

**Children** This element can have the following children: <TableSetup> (see [page 133](#)), <TimingZoomTable> (see [page 139](#)).

**Parents** This element can have the following parents: <Module> (see [page 86](#)).

**Example**

```
<Data>
  <TableSetup RowCount='65536' TriggerIndex='0' OffsetTime='0 s'
    TimePrecision='1 ns' FileName='las33_data02of04.mfb'>
    <SampleNumberDataSource Type='Periodic'>
      <SetupInfo RowCount='65536' TriggerIndex='0' SamplePeriod='1' />
    </SampleNumberDataSource>
    <LogicBitsBlockDataSource Type='Page'>
      <SetupInfo RowCount='65536' BitsPerSample='68' PageSize='32768'
        FileOffset='0' />
    </LogicBitsBlockDataSource>
    <TimeDataSource Type='Page'>
      <SetupInfo RowCount='65536' PageSize='2048' ValidTime='T'
        FileOffset='589824' />
    </TimeDataSource>
  </TableSetup>
  <TimingZoomTable RowCount='65519' TriggerIndex='32510'
    OffsetTime='0 s' TimePrecision='10 ps'
    FileName='las33_data02of04.mfb'>
    <SampleNumberDataSource Type='Periodic'>
      <SetupInfo RowCount='65519' TriggerIndex='32510'
        SamplePeriod='1' />
    </SampleNumberDataSource>
    <LogicBitsBlockDataSource Type='Page'>
      <SetupInfo RowCount='65519' BitsPerSample='68' PageSize='43690'
        FileOffset='1638400' />
    </LogicBitsBlockDataSource>
    <TimeDataSource Type='Periodic'>
      <SetupInfo RowCount='65519' TriggerIndex='32510'
        SamplePeriod='250 ps' />
    </TimeDataSource>
  </TimingZoomTable>
</Data>
```

**Binary Data File Format**

For each module, there is a single binary data file that contains the module's data, timing information or time tags, timing zoom data (if appropriate), as well as any hardware filtering information (if applicable). Each section is stored contiguously, with the XML elements under <Data> pointing to the byte offsets within the file for each section. Data is dumped simply by sample/row, starting with the first sample of data, all the way through the last.

If the XML with data file is read back into the system, the paging information in the XML file is used to load the data by pages to increase performance. There is no checksumming of any kind on the data, so data integrity is assumed to be valid whenever these files are loaded. If the file is altered in any way, it should be kept consistent with the format described.

If the number of bits per sample is not a multiple of a byte, then the bytes used for a sample is rounded up to the nearest byte. For example, if a LogicBitsBlockDataSource element specifies 68 bits per sample, then 9 bytes per sample is stored to the file with the upper four bits being undefined.

If you are interested in processing the binary data files saved with XML format configuration files, please contact Keysight Technologies ("<http://www..com/find/contactus>") for sample parsing code.

## <DefaultStore/> Element

The <DefaultStore/> element specifies to use the default storage qualifier when filling memory after a trigger.

**Parents** This element can have the following parents: <Event> (see [page 65](#)) (within the <TriggerAction> and <StoreQual> element hierarchy).

**Example**

```
<TriggerAction Operator='Fill Memory'>
  <StoreQual Mode='Custom'>
    <Event ParensNeeded='F'>
      <DefaultStore / >
    </Event>
  </StoreQual>
</TriggerAction>
```

## <Directory> Element

The <Directory> element specifies a directory in the source directories search path.

### Attributes

Name	Description
Path	'string' (full path)

### Parents

This element can have the following parents: <SourceDirectories> (see [page 126](#)).

### Example

```
<SourceDirectories SearchSubdirectories='T'>
  <Directory Path='C:\My Documents\source' />
  <Directory Path='C:\My Documents\build' />
</SourceDirectories>
```

## <Edge> Element

The <Edge> element describes a clock edge.

### Attributes

Name	Description
PodIndex	'number'
Value	'Rising', 'Falling' or 'Either'

### Parents

This element can have the following parents: <Edges> (see [page 63](#)).

### Example

```
<Edge PodIndex='2' Value='Falling' />
```

## <Edges> Element

The <Edges> element describes one or more clock edges. Multiple edges are logically OR'ed.

**NOTE**

Edges from different pod pairs appear in separate <ClockGroup> elements.

- 
- Children** This element can have the following children: <Edge> (see [page 62](#)).
- Parents** This element can have the following parents: <ClockGroup> (see [page 51](#)).
- Example**
- ```
<ClockGroup>
  <Edges>
    <Edge PodIndex='2' Value='Falling' />
  </Edges>
</ClockGroup>
<ClockGroup>
  <Edges>
    <Edge PodIndex='3' Value='Rising' />
    <Edge PodIndex='4' Value='Either' />
  </Edges>
</ClockGroup>
```

## <Email> Element

The <Email> element specifies e-mail parameters when a trigger action specifies to "e-mail and fill memory".

### Attributes

Name	Description
Body	'string'
Subject	'string'
To	'string'

### Parents

This element can have the following parents: <TriggerAction> (see [page 143](#)).

### Example

```
<TriggerAction Operator='Email and Fill Memory'>
  <StoreQual Mode='Custom'>
    <Event>
      <DefaultStore/>
    </Event>
  </StoreQual>
  <Email To='first_last@company.com' Subject='Logic analyzer triggered'
    Body='Here's the message body.'/>
</TriggerAction>
```

## <Event> Element

The <Event> element contains a Boolean combination of individual events, using conjunctions as combiners.

### Attributes

Name	Description
ParensNeeded	' F ' (false) or ' T ' (true) (whether user-defined parentheses are used in the event list)

### Children

This element can have the following children: <BusSignal> (see [page 37](#)), <Burst> (see [page 32](#)), <Anything/> (see [page 29](#)), <TimerEvent> (see [page 137](#)), <Nothing/> (see [page 91](#)), <CounterEvent> (see [page 57](#)), <FlagEvent> (see [page 76](#)), <Arm/> (see [page 30](#)), <And> (see [page 26](#)), <Or> (see [page 95](#)).

### Parents

This element can have the following parents: <If> (see [page 79](#)), <StoreQual> (see [page 129](#)).

### Example

```
<Event>
  <And>
    <BusSignal Name='ADDR' SymbolName='update_system'
      Value='hFFF034D8' Operator='Equals' Base='Symbol' />
    <TimerEvent ID='1' Operator='Greater Than or Equal To'
      Value='80 ns' />
  </And>
</Event>
```

## &lt;Event&gt; Element (under FilterExpression)

The <Event> element describes a filter event.

**Children** This element can have the following children: <BusSignal> (see [page 39](#)), <And> (see [page 27](#)), <Or> (see [page 96](#)).

**Parents** This element can have the following parents: <FilterExpression> (see [page 73](#)).

**Example**

```
<Event>
  <Or>
    <BusSignal Name='Cycle Type-1' SymbolName='overfetch'
      Value='bXXXX XXXX XXXX XXXX XX1X XXXX XXX1 XXX1'
      Operator='Equals' Base='Symbol' />
    <BusSignal Name='Cycle Type-1' SymbolName='overfetch'
      Value='bXXXX XXXX XX1X XXXX 1XXX XXXX XXXX XXX1'
      Operator='Equals' Base='Symbol' />
  </Or>
</Event>
```

## <Event> Element (under Find)

The <Event> element describes a find event.

**Children** This element can have the following children: <BusSignal> (see [page 41](#)), <And> (see [page 28](#)), <Or> (see [page 97](#)).

**Parents** This element can have the following parents: <Find> (see [page 75](#)).

**Example**

```
<Event>
  <And>
    <BusSignal Name='My Bus 1' Bit='All' Operator='Equals'
      Value='h80' />
    <BusSignal Name='My Bus 128' Bit='All' Operator='Equals'
      Value='h288080' />
  </And>
</Event>
```

## <ExcludedLabels> Element

The <ExcludedLabels> element contains buses/signals to be excluded from the storage qualifier in the transitional timing mode.

**Children** This element can have the following children: <Label/> (see [page 80](#)).

**Parents** This element can have the following parents: <StoreQual> (see [page 129](#)).

**Example**

```
<StoreQual Mode='Transitional'>
  <ExcludedLabels>
    <Label Name='My Signal 1' />
    <Label Name='My Signal 2' />
    <Label Name='My Signal 3' />
  </ExcludedLabels>
</StoreQual>
```

## <Favorite> Element

The <Favorite> element names and contains a favorite trigger specification.

### Attributes

Name	Description
Name	'string'

### Children

This element can have the following children: <Trigger> (see [page 145](#)).

### Parents

This element can have the following parents: <TriggerFavorites> (see [page 144](#)).

### Example

```
<Favorite Name='First Trigger'>
  <Trigger Mode='State'>
    ...
  </Trigger>
</Favorite>
```

## &lt;File&gt; Element

Keysight logic analyzer XML-format files begin with a <File> element that indicates:

- the type of content (configuration file or trigger specification file)
- owner, project, and description information if saved with the file
- the *Keysight Logic Analyzer* version that created the file
- the date the file was created

**Attributes**

Name	Description
Content	'Hardware Independent Logic Analyzer Configuration' or 'Logic Analyzer Trigger Specification'
Date	'string'
Desc	'string'
Owner	'string'
Project	'string'
Version	'string'

**Children** This element can have the following children: <Configuration> (see [page 55](#)) (in configuration files) or <Trigger> (see [page 145](#)) (in trigger specification files).

**Parents** None. The <File> element must be the first element in any logic analyzer configuration or trigger specification file.

**Example**

```
<File Content='Hardware Independent Logic Analyzer Configuration'
      Version='01.40.0000' Desc='' Project='' Owner=''
      Date='Oct 7, 2002 11:08:54'>
  <Configuration>
    ...
  </Configuration>
</File>

<File Content='Logic Analyzer Trigger Specification'
      Version='01.40.0000' Desc='' Project='' Owner=''
      Date='Oct 7, 2002 11:41:37'>
  <Trigger Mode='State'>
    ...
  </Trigger>
</File>
```

## &lt;FileInfo&gt; Element

The <FileInfo> element is used with data import modules.

**Attributes**

Name	Description
BytesPerRow	'number'
FillInPolicy	'string'
Format Description	'string'
IsBigEndian	'F' (false) or 'T' (true)
IsBinary	'F' (false) or 'T' (true)
Name	'string'
NumRows	'number'
SamplePeriod	'number'
Separator	'string'
TimeColumn	'string'
tModified	'number'
tRead	'number'
TriggerOffset	'number'
TriggerRow	'number'

**Children** This element can have the following children: <Columns> (see [page 53](#)).

**Parents** This element can have the following parents: <Module> (see [page 86](#)).

**Example**

```
<FileInfo Name="C:\My Documents\Config Files\large.csv"
  tRead="1131750085" tModified="1131570783"
  FormatDescription="Text (.csv)" IsBinary="F" IsBigEndian="T"
  NumRows="16777216" BytesPerRow="1" TriggerRow="8388608"
  Separator="," TriggerOffset="1.293243909e-002" TimeColumn="Time"
  SamplePeriod="1.67e-009" FillInPolicy="Zeros">
  <Columns>
    <Column Index="1" Name="Sample Number" Type="Sample Number"
      Format="Ignored" />
    <Column Index="2" Name="My Bus 1" Type="Value" Format="Voltage"
      Width="8" />
    <Column Index="3" Name="Time" Type="Time Absolute" Format=""
      Scale="1e+000" Exponent="-12" />
  </Columns>
</FileInfo>
```

**See Also** · "Module CSV and Module Binary File Header Format" (in the online help)

## <FilterAction> Element

The <FilterAction> element describes a filter action.

### Attributes

Name	Description
Color	'hex_RGB_value' (when Type= 'Color')
Type	'Color', 'Hide' or 'Show'

### Parents

This element can have the following parents: <FilterExpression> (see [page 73](#)).

### Example

```
<FilterAction Type='Hide' />
```

```
<FilterAction Type='Color' Color='h00ff00' />
```

## <FilterExpression> Element

The <FilterExpression> element describes a single filter event and action.

### Attributes

Name	Description
Enabled	' F ' (false) or ' T ' (true)
Name	'string'

### Children

This element can have the following children: <Event> (see [page 66](#)), <FilterAction> (see [page 72](#)).

### Parents

This element can have the following parents: <Filter> (see [page 74](#)).

### Example

```

<FilterExpression Name='Overfetch States' Enabled='T'>
  <Event>
    <Or>
      <BusSignal Name='Cycle Type-1' SymbolName='overfetch'
        Value='bXXXX XXXX XXXX XXXX XX1X XXXX XXX1 XXX1'
        Operator='Equals' Base='Symbol'/>
      <BusSignal Name='Cycle Type-1' SymbolName='overfetch'
        Value='bXXXX XXXX XXXX XXXX XX1X XXXX XXX1 XXX1'
        Operator='Equals' Base='Symbol'/>
    </Or>
  </Event>
  <FilterAction Type='Hide'/>
</FilterExpression>

```

## &lt;Filter&gt; Element

The <Filter> element contains setup information for the Filter/Colorize tool.

**Attributes**

Name	Description
Enabled	' F ' (false) or ' T ' (true)

**Children**

This element can have the following children: <FilterExpression> (see [page 73](#)).

**Parents**

This element can have the following parents: <Tool> (see [page 140](#)).

**Example**

```
<Filter Enabled='T'>
  <FilterExpression Name='Idle/Wait States' Enabled='T'>
    <Event>
      <BusSignal Name='Cycle Type-1' SymbolName='idle'
        Value='bXXXX XXXX XXXX XXXX XXXX XXXX X1XX XXX1'
        Operator='Equals' Base='Symbol' />
    </Event>
    <FilterAction Type='Hide' />
  </FilterExpression>
  <FilterExpression Name='Extension Words' Enabled='T'>
    <Event>
      <BusSignal Name='Cycle Type-1' SymbolName='extension'
        Value='bXXXX XXXX XXXX XXXX XXXX XXXX XX1X XXX1'
        Operator='Equals' Base='Symbol' />
    </Event>
    <FilterAction Type='Hide' />
  </FilterExpression>
  <FilterExpression Name='Overfetch States' Enabled='T'>
    <Event>
      <Or>
        <BusSignal Name='Cycle Type-1' SymbolName='overfetch'
          Value='bXXXX XXXX XXXX XXXX XX1X XXXX XXX1 XXX1'
          Operator='Equals' Base='Symbol' />
        <BusSignal Name='Cycle Type-1' SymbolName='overfetch'
          Value='bXXXX XXXX XXXX XXXX XX1X XXXX XXX1 XXX1'
          Operator='Equals' Base='Symbol' />
      </Or>
    </Event>
    <FilterAction Type='Hide' />
  </FilterExpression>
</Filter>
```

## &lt;Find&gt; Element

When setting up to find samples in captured data using a "COM automation" (in the online help) program, the <Find> element is the top element in the XML format string that can be used in the "Find method" (in the online help)'s Event parameter.

**Attributes**

Name	Description
Direction	' F ' (forward), ' B ' (backward)
Duration	'number time_unit (see <a href="#">page 153</a> )' (when When='Present', 'Present>=', 'Present<', or 'Present<=')
From	'Display Center', 'Beginning Of Data', 'End Of Data', 'Trigger', or 'marker_name ' (name of currently defined marker)
HighDuration	'number time_unit (see <a href="#">page 153</a> )' (when When='Present In Range' or 'Not In Range')
LowDuration	'number time_unit (see <a href="#">page 153</a> )' (when When='Present In Range' or 'Not In Range')
Occurrence	' number '
When	'Present', 'Not Present', 'Entering', 'Exiting', 'Transitioning', 'Present>', 'Present>=', 'Present<', 'Present<=', 'Present In Range', or 'Not In Range'

**Remarks**

In the When find qualifier:

- 'Entering' means the first sample of one or more consecutive samples that match the pattern.
- 'Exiting' means the sample after one or more consecutive samples that match the pattern.
- 'Transitioning' means entering or exiting one or more consecutive samples that match the pattern.

**Children**

This element can have the following children: <Event> (see [page 67](#)).

**Parents**

None.

**Example**

```
<Find Occurrence='1' From='M1' Direction='F' When='Present'>
  <Event>
    <And>
      <BusSignal Name='My Bus 1' Bit='All' Operator='Equals'
        Value='h80' />
      <BusSignal Name='My Bus 128' Bit='All' Operator='Equals'
        Value='h288080' />
    </And>
  </Event>
</Find>
```

## <FlagEvent> Element

The <FlagEvent> element defines a flag value that will cause an event.

### Attributes

Name	Description
ID	'flag_number'
Function	'Clear' or 'Set'

### Parents

This element can have the following parents: <Event> (see [page 65](#)), <And> (see [page 26](#)), <Or> (see [page 95](#)).

### Example

```
<Event>
  <FlagEvent ID='1' Function='Set' />
</Event>
```

## <Folder> Element

The <Folder> element contains a named group of bus/signal definitions.

### Attributes

Name	Description
Comment	'string'
Name	'string'

### Children

This element can have the following children: <BusSignal> (see [page 36](#)), <Folder> (see [page 77](#)).

### Parents

This element can have the following parents: <BusSignals> (see [page 46](#)), <Folder> (see [page 77](#)).

### Example

```

<BusSignals>
  <Clear/>
  <BusSignal Name='My Bus 1' Polarity='Positive' DefaultBase='Hex'
    Comment=''>
    <Channels>Pod 1[7:0]</Channels>
  </BusSignal>
  <Folder Name='My Folder 1' Comment=''>
    <BusSignal Name='My Bus 2' Polarity='Positive' DefaultBase='Hex'
      Comment=''>
      <Channels>Pod 1[15:8]</Channels>
    </BusSignal>
    <Folder Name='My Folder 2' Comment=''>
      <BusSignal Name='My Bus 3' Polarity='Positive'
        DefaultBase='Hex' Comment=''>
        <Channels>Pod 2[7:0]</Channels>
      </BusSignal>
      <Folder Name='My Folder 3' Comment=''>
        <BusSignal Name='My Bus 4' Polarity='Positive'
          DefaultBase='Hex' Comment=''>
          <Channels>Pod 2[15:8]</Channels>
        </BusSignal>
      </Folder>
    </Folder>
  </Folder>
</BusSignals>

```

## <Goto> Element

The <Goto> element specifies the level to go to in the trigger sequence.

### Attributes

Name	Description
Step	'Next ' or 'number '

### Parents

This element can have the following parents: <Action> (see [page 24](#)), <TriggerAction> (see [page 143](#)).

### Example

```
<Action>  
  <Goto Step='3' />  
</Action>
```

## <If> Element

Each <If> element contains an <Event>, an <Occurrence> or <PresentForGreater>, and an <Action>.

**Children** This element can have the following children: <Event> (see [page 65](#)), <Occurrence> (see [page 92](#)) or <PresentForGreater> (see [page 105](#)), <Action> (see [page 24](#)).

**Parents** This element can have the following parents: <Step> (see [page 128](#)).

**Example**

```
<If>
  <Event>
    <BusSignal Name='ADDR' SymbolName='update_system'
      Value='hFFF034D8' Operator='Equals' Base='Symbol' />
  </Event>
  <Occurrence Value='1' />
  <Action>
    <TriggerAction Operator='Fill Memory'>
      <StoreQual>
        <Event>
          <Anything />
        </Event>
      </StoreQual>
    </TriggerAction>
  </Action>
</If>
```

## <Label/> Element

The <Label/> element describes the name of a bus/signal to be excluded from the storage qualifier in the transitional timing mode.

### Attributes

Name	Description
Name	'string'

### Parents

This element can have the following parents: <ExcludedLabels> (see [page 68](#)).

### Example

```
<StoreQual Mode='Transitional'>
  <ExcludedLabels>
    <Label Name='My Signal 1' />
    <Label Name='My Signal 2' />
    <Label Name='My Signal 3' />
  </ExcludedLabels>
</StoreQual>
```

## &lt;LabelBurstSampleN&gt; Element

The <LabelBurstSampleN> element defines a sample in a burst pattern for a particular bus/signal. The N in the element name can be 1, 2, 3, or 4.

For more information on symbols and symbol files, see "Setting Up Symbols" (in the online help).

**Attributes**

Name	Description
Base	'Binary', 'Hex', 'Octal', 'Decimal', 'Signed Decimal', 'ASCII', or 'Symbol'. This attribute specifies the displayed number base.
Bit	'All'
Name	'string'
Operator	For signals (= 1 bit): 'High', 'Low', or 'Dont Care'. For buses (> 1 bit): 'Equals'.
SymbolFile	'full_path_to_file' (when Base='Symbol' and the symbol is from a symbol file, can have a leading shell variable)
SymbolName	'string' (when Base='Symbol')
SymbolOffset	'value' (see <a href="#">page 153</a> ) or 'End' (when Base='Symbol', this is the offset from the start of SymbolName, 'End' means the end address of the symbol)
SymbolType	'Function', 'Label', 'Section', 'User', or 'Variable' (when Base='Symbol' and the symbol is from a symbol file)
Value	'value' (see <a href="#">page 153</a> )

**Remarks** If a SymbolName is not found and a Value exists, the Value will be used.

**Parents** This element can have the following parents: <BurstAndedLabelN> (see [page 33](#)).

**Example**

```
<BurstAndedLabel1>
  <LabelBurstSample0 Name="My Bus 1" Bit="All" Operator="Equals"
    Value="hFFFFEEEEDDDDCCCC" />
  <LabelBurstSample1 Name="My Bus 1" Bit="All" Operator="Equals"
    Value="hBBBBAAAA99998888" />
  <LabelBurstSample2 Name="My Bus 1" Bit="All" Operator="Equals"
    Value="h7777666655554444" />
  <LabelBurstSample3 Name="My Bus 1" Bit="All" Operator="Equals"
    Value="h3333222211110000" />
</BurstAndedLabel1>
```

## <LogicBitsBlockDataSource> Element

The <LogicBitsBlockDataSource> element contains information about the module's data from the binary data file.

### Attributes

Name	Description
Type	'Page'

### Children

This element can have the following children: <SetupInfo> (for LogicBitsBlockDataSource) (see [page 120](#)).

### Parents

This element can have the following parents: <TableSetup> (see [page 133](#)), <TimingZoomTable> (see [page 139](#)).

### Example

```
<LogicBitsBlockDataSource Type='Page'>
  <SetupInfo RowCount='65536' BitsPerSample='68' PageSize='32768'
    FileOffset='0' />
</LogicBitsBlockDataSource>
```

### See Also

- <SetupInfo> (for LogicBitsBlockDataSource) (see [page 120](#))

## <Marker> Element

The <Marker> element describes a marker and its properties.

### Attributes

Name	Description
BackgroundColor	'hex_RGB_value'
Comments	'string'
ForegroundColor	'hex_RGB_value'
LockPosition	'F' (false) or 'T' (true)
Name	'string'
Position	'number time_unit (see <a href="#">page 153</a> )'

### Parents

This element can have the following parents: <Markers> (see [page 84](#)).

### Example

```
<Marker Name='XML M1' Comments='My Marker' ForegroundColor='hff00ff'
      BackgroundColor='h00ffff' Position='10 ns' LockPosition='T' />
```

## <Markers> Element

When adding or removing markers using a "COM automation" (in the online help) program, you can use an XML format string to list the markers. The <Markers> element is the top element in the XMLMarkers string parameter of the "AddXML" (in the online help) and "RemoveXML" (in the online help) methods.

**Children** This element can have the following children: <Marker> (see [page 83](#)).

**Parents** None.

**Example**

```
<Markers>
  <Marker Name='XML M1' Comments='My Marker' ForegroundColor='hff00ff'
    BackgroundColor='h00ffff' Position='10 ns' LockPosition='T' />
  <Marker Name='XML M2' ForegroundColor='hff00ff'
    BackgroundColor='h00ffff' Position='15 ns' LockPosition='F' />
  <Marker Name='XML M3' BackgroundColor='h00ffff' Position='20 ns'
    LockPosition='T' />
  <Marker Name='XML M4' Position='25 ns' LockPosition='F' />
  <Marker Name='XML M5' LockPosition='T' />
  <Marker Name='XML M6' />
</Markers>
```

## <Master> Element

The <Master> element describes the state mode's master sampling clock.

**Children** This element can have the following children: <ClockGroup> (see [page 51](#)).

**Parents** This element can have the following parents: <StateClockSpec> (see [page 127](#)).

**Example**

```
<Master>
  <ClockGroup>
    <Edges>
      <Edge PodIndex='1' Value='Rising' />
    </Edges>
    <Qualifiers Operator='And'>
      <Qualifier PodIndex='4' Level='High' />
      <Qualifier PodIndex='2' Level='Low' />
    </Qualifiers>
  </ClockGroup>
</Master>
```

## &lt;Module&gt; Element (under Configuration Setup)

The <Module> element describes how the logic analyzer module (hardware) is set up.

**Attributes**

Name	Description
Name	'string'

**Children**

This element can have the following children: <SamplingSetup> (see [page 112](#)), <BusSignalSetup> (see [page 42](#)), <Trigger> (see [page 145](#)), <TriggerFavorites> (see [page 144](#)), <Config> (see [page 54](#)), <Data> (see [page 58](#)), <FileInfo> (see [page 71](#)).

**Parents**

When used in an XML file, this element can have the following parents: <Setup> (see [page 118](#)).  
When used in COM automation, this element is used by the "Setup property" (in the online help).

**Example**

```
<Module Name='168x/9x Logic Analyzer - 1'>
  <SamplingSetup>
    ...
  </SamplingSetup>
  <BusSignalSetup>
    ...
  </BusSignalSetup>
  <Trigger Mode='State'>
    ...
  </Trigger>
  <TriggerFavorites/>
  <Config ... />
  <Data>
    ...
  </Data>
  <FileInfo>
    ...
  </FileInfo>
</Module>
```

## &lt;Module&gt; Element (under Overview)

The <Module> element is a hierarchy describing how modules, tools, and display windows are connected in the Overview window.

**Attributes**

Name	Description
Name	'string'

**Children**

This element can have the following children: <Tool> (see [page 141](#)), <Window> (see [page 150](#)).

**Parents**

This element can have the following parents: <Overview> (see [page 98](#)).

**Example**

```
<Module Name='168x/9x Logic Analyzer - 1'>
  <Tool Name='Motorola PowerQUICC (MPC8XX) Inverse Assembler - 1'>
    <Tool Name='Filter/Colorize - Motorola PowerQUICC (MPC8XX)'>
      <Window Name='Listing - 1' />
      <Window Name='Waveform - 1' />
    </Tool>
  </Tool>
  <Window Name='Compare - 1' />
</Module>
```

## &lt;Module&gt; Element (under Overview Probe)

The <Module> element describes a module name in the Overview window hierarchy.

**Attributes**

Name	Description
Name	'string'

**Parents**

This element can have the following parents: <Probe> (see [page 107](#)).

**Example**

```
<Module Name='168x/9x Logic Analyzer - 1' />
```

## &lt;Module&gt; Element (under Overview Setup)

The <Module> element describes the name and type of a module in the Overview window list.

**Attributes**

Name	Description
Enabled	' F ' (false) or ' T ' (true) (optional, corresponds to enabled status in Overview window)
Name	' string '
NumSlots	' number ' (optional, used for more accurate re-creation of modules when loading XML format configuration files in offline mode)
Type	' 168x/9x ', ' 1674x/5x ', ' 16753-56 ', ' 16910-16911 ', ' Data Import ', or ' Virtual '

**Parents**

This element can have the following parents: <Setup> (see [page 119](#)).

**Example**

```
<Module Name='168x/9x Logic Analyzer - 1' Type='168x/9x'
  Enabled='T' NumSlots='1'/>
```

## <NetlistImport/> Element

The `<NetlistImport/>` element is an empty element that appears in XML format configuration files.

**Parents** This element can have the following parents: `<BusSignalSetup>` (see [page 42](#)).

**Example**

```
<BusSignalSetup>
  ...
  <NetlistImport/>
</BusSignalSetup>
```

## <Nothing/> Element

The <Nothing/> element specifies no sample will cause the event.

**Parents** This element can have the following parents: <Event> (see [page 65](#)), <And> (see [page 26](#)), <Or> (see [page 95](#)).

**Example**

```
<Event>  
  <Nothing/>  
</Event>
```

## <Occurrence> Element

The <Occurrence> element specifies the number of times an event must occur and whether the number of events must occur consecutively or eventually.

### Attributes

Name	Description
Mode	'Consecutive' or 'Eventual'
Value	'number'

### Parents

This element can have the following parents: <If> (see [page 79](#)).

### Example

```
<Occurrence Value='1' Mode='Eventual' />
```

## <Occurrence> Element (under PatternNTimes)

The <Occurrence> element specifies the number of times an event must occur.

### Attributes

Name	Description
Value	'number'

### Parents

This element can have the following parents: <PatternNTimes> (see [page 99](#)).

### Example

```
<Occurrence Value='3' />
```

## <Options> Element

The <Options> element describes Compare window options.

### Attributes

Name	Description
MaxDifferences	'unsigned_int32' This attribute is used when stopping the comparison after a specified number of differences.
Range	'marker_name..marker_name' This attribute is used when comparing the range of samples between the first and second marker. Predefined marker names are: <ul style="list-style-type: none"> <li>• Beginning Of Data</li> <li>• End Of Data</li> <li>• Trigger</li> </ul>
ReferenceOffset	'signed_int32' This attribute represents the movement of the reference buffer relative to the input.

**Parents** When used in an XML file, this element can have the following parents: <Window> (see [page 149](#)).

When used in COM automation, this element is used by the "Options property" (in the online help).

**Example** <Options ReferenceOffset='-2' Range='M1..M2' MaxDifferences='0' />

## <Or> Element

The <Or> element is a conjunction combiner for events in the trigger specification.

**Children** This element can have the following children: <BusSignal> (see [page 37](#)), <Burst> (see [page 32](#)), <Anything/> (see [page 29](#)), <TimerEvent> (see [page 137](#)), <Nothing/> (see [page 91](#)), <CounterEvent> (see [page 57](#)), <FlagEvent> (see [page 76](#)), <Arm/> (see [page 30](#)).

**Parents** This element can have the following parents: <Event> (see [page 65](#)).

**Example**

```
<Event>
  <Or>
    <BusSignal Name='ADDR' SymbolName='update_system'
      Value='hFFF034D8' Operator='Equals' Base='Symbol' />
    <TimerEvent ID='1' Operator='Greater Than or Equal To'
      Value='80 ns' />
  </Or>
</Event>
```

## &lt;Or&gt; Element (under FilterExpression Event)

The <Or> element combines bus/signal descriptions in a filter event.

**Children** This element can have the following children: <BusSignal> (see [page 39](#)).

**Parents** This element can have the following parents: <Event> (see [page 66](#)).

**Example**

```
<Event>
  <Or>
    <BusSignal Name='Cycle Type-1' SymbolName='overfetch'
      Value='bXXXX XXXX XXXX XXXX XX1X XXXX XXX1 XXX1'
      Operator='Equals' Base='Symbol' />
    <BusSignal Name='Cycle Type-1' SymbolName='overfetch'
      Value='bXXXX XXXX XX1X XXXX 1XXX XXXX XXXX XXX1'
      Operator='Equals' Base='Symbol' />
  </Or>
</Event>
```

## <Or> Element (under Find Event)

The <Or> element combines bus/signal descriptions in a find event.

**Children** This element can have the following children: <BusSignal> (see [page 41](#)).

**Parents** This element can have the following parents: <Event> (see [page 67](#)).

**Example**

```
<Event>
  <Or>
    <BusSignal Name='My Bus 1' Bit='All' Operator='Equals'
      Value='h80' />
    <BusSignal Name='My Bus 128' Bit='All' Operator='Equals'
      Value='h288080' />
  </Or>
</Event>
```

## <Overview> Element

The <Overview> element describes the content of and the connection hierarchy in the Overview window.

**Children** This element can have the following children: <Setup> (see [page 119](#)), <Module> (see [page 87](#)), <Probe> (see [page 107](#)).

The <Setup> child element lists all the modules, tools, display windows, and probes in the Overview window.

The <Module> child element is a hierarchy describing how modules, tools, and display windows are connected in the Overview window.

The <Probe> child element is a hierarchy describing how probes are connected in the Overview window.

### NOTE

Both the <Setup> and <Module> child elements are required in order for display windows to appear.

**Parents** When used in an XML file, this element can have the following parents: <Setup> (see [page 118](#)). When used in COM automation, this element is used by the "Overview property" (in the online help).

**Example**

```
<Overview>
  <Clear/>
  <Setup>
    <Module Name='168x/9x Logic Analyzer - 1' Type='168x/9x'/>
      <Tool Name='Motorola PowerQUICC (MPC8XX) Inverse Assembler - 1'
        Type='Motorola PowerQUICC (MPC8XX) Inverse Assembler'/>
      <Tool Name='Filter/Colorize - Motorola PowerQUICC (MPC8XX)'
        Type='Filter/Colorize'/>
      <Window Name='Compare - 1' Type='Compare'/>
      <Window Name='Listing - 1' Type='Listing'/>
      <Window Name='Waveform - 1' Type='Waveform'/>
    </Setup>
    <Module Name='168x/9x Logic Analyzer - 1'>
      <Tool Name='Motorola PowerQUICC (MPC8XX) Inverse Assembler - 1'>
        <Tool Name='Filter/Colorize - Motorola PowerQUICC (MPC8XX)'>
          <Window Name='Listing - 1'/>
          <Window Name='Waveform - 1'/>
        </Tool>
      </Tool>
      <Window Name='Compare - 1'/>
    </Module>
    <Probe Name='General Purpose Probe-1'>
      <Module Name='168x/9x Logic Analyzer - 1'/>
    </Probe>
  </Overview>
```

## <PatternNTimes> Element

The <PatternNTimes> element is used when the <Trigger> element's Mode attribute is 'Turbo'. It contains elements that set up the "Find pattern n times" trigger function.

**Children** This element can have the following children: <Event> (see [page 65](#)), <Occurrence> (see [page 93](#)).

**Parents** This element can have the following parents: <Trigger> (see [page 145](#)).

**Example**

```
<PatternNTimes>
  <Event ParensNeeded='F'>
    <BusSignal Module='My 16950A-1' Name='My Bus 1' Bit='All'
      Operator='Equals' Value='hAA' />
  </Event>
  <Occurrence Value='3' />
</PatternNTimes>
```

## <PatternReset> Element

The <PatternReset> element is used when the <Trigger> element's Mode attribute is 'Turbo'. It contains elements that set up the "Find pattern1, or reset on pattern2" trigger function.

**Children** This element can have the following children: <Event> (see [page 65](#)).

**Parents** This element can have the following parents: <Trigger> (see [page 145](#)).

**Example**

```
<PatternReset>
  <Event ParensNeeded='F'>
    <BusSignal Module='My 16950A-1' Name='My Bus 1' Bit='All'
      Operator='Equals' Value='h55' />
  </Event>
  <Event ParensNeeded='F'>
    <BusSignal Module='My 16950A-1' Name='My Bus 1' Bit='All'
      Operator='Equals' Value='hAA' />
  </Event>
</PatternReset>
```

## &lt;Pod&gt; Element (under PodSettings)

The <Pod> element describes a pod's state clock setting, threshold voltage setting, and, if it can be detected, probe type. (If the probe type cannot be detected, "General purpose probing" is used.)

## Attributes

Name	Description
ClockThreshold	'AGP', 'CCT', 'CMOS 5V', 'ECL', 'GTL', 'GTLPlus', 'HSTL', 'LVCMOS 1.5V', 'LVCMOS 1.8V', 'LVCMOS 2.5V', 'LVCMOS 3.3V', 'LVPECL', 'LVTTL', 'PECL', 'SSTL2', 'SSTL3', 'TTL', or 'User' (only available on certain logic analyzers, options vary depending on the probe type detected)
ClockThresholdVoltageValue	'number voltage_unit (see <a href="#">page 153</a> )' (when ClockThreshold='User')
Index	'number'
ProbeType	probe name 'string' if the probe type can be detected by the logic analyzer; otherwise, 'General purpose probing'
StateClockSetting	'Master Clock', 'Slave Clock', 'Demultiplex', 'Dual Sample', or 'Unused'
Threshold	'AGP', 'CCT', 'CMOS 5V', 'ECL', 'GTL', 'GTLPlus', 'HSTL', 'LVCMOS 1.5V', 'LVCMOS 1.8V', 'LVCMOS 2.5V', 'LVCMOS 3.3V', 'LVPECL', 'LVTTL', 'PECL', 'SSTL2', 'SSTL3', 'TTL', or 'User' (options vary depending on the probe type detected)
ThresholdValue	'number voltage_unit (see <a href="#">page 153</a> )' (when Threshold='User')

**Children** This element can have the following children: <SamplingPositions> (see [page 124](#)).

**Parents** This element can have the following parents: <PodSettings> (see [page 103](#)).

**Example**

```
<Pod Index='1' StateClockSetting='Master Clock'
  ProbeType='Differential probe' Threshold='Differential'
  ClockThreshold='Differential'>
  <SamplingPositions'>
    <Channel Index='0' FindEye='On' SamplePosition='615 ps' />
    <Channel Index='1' FindEye='On' SamplePosition='-517 ps' />
    <Channel Index='2' FindEye='On' SamplePosition='-366 ps' />
    <Channel Index='3' FindEye='On' SamplePosition='1.025 ns' />
    <Channel Index='4' FindEye='On' SamplePosition='439 ps' />
    <Channel Index='5' FindEye='On' SamplePosition='-79 ps' />
    <Channel Index='6' FindEye='On' SamplePosition='-79 ps' />
    <Channel Index='7' FindEye='On' SamplePosition='-38 ps' />
    <Channel Index='8' FindEye='Off' SamplePosition='-800 ps' />
    <Channel Index='9' FindEye='Off' SamplePosition='-800 ps' />
    <Channel Index='10' FindEye='Off' SamplePosition='-800 ps' />
    <Channel Index='11' FindEye='Off' SamplePosition='-800 ps' />
    <Channel Index='12' FindEye='Off' SamplePosition='-800 ps' />
    <Channel Index='13' FindEye='Off' SamplePosition='-800 ps' />
    <Channel Index='14' FindEye='Off' SamplePosition='-800 ps' />
    <Channel Index='15' FindEye='Off' SamplePosition='-800 ps' />
  </SamplingPositions'>
</Pod>
```

```
        <Channel Index='16' FindEye='Off' SamplePosition='-800 ps' />
    </SamplingPositions>
</Pod/>
```

## &lt;PodSettings&gt; Element

The <PodSettings> element describes state clock and threshold voltage settings for each pod.

**Attributes**

Name	Description
SamplingOffset	'number time_unit (see <a href="#">page 153</a> ) '

**Children**

This element can have the following children: <Pod> (see [page 101](#)).

**Parents**

This element can have the following parents: <BusSignalSetup> (see [page 42](#)).

**Example**

```
<PodSettings>
  <Pod Index='1' StateClockSetting='Master Clock'
    ProbeType='General purpose probing' Threshold='TTL'
    ClockThreshold='TTL' />
  <Pod Index='2' StateClockSetting='Master Clock'
    ProbeType='General purpose probing' Threshold='TTL'
    ClockThreshold='TTL' />
  <Pod Index='3' StateClockSetting='Master Clock'
    ProbeType='General purpose probing' Threshold='TTL'
    ClockThreshold='TTL' />
  <Pod Index='4' StateClockSetting='Master Clock'
    ProbeType='General purpose probing' Threshold='TTL'
    ClockThreshold='TTL' />
</PodSettings>

<PodSettings SamplingOffset='800 ps'>
  <Pod Index='1' StateClockSetting='Master Clock'
    ProbeType='No probe attached'>
    <SamplingPositions>
      <Channel Index='0' FindEye='Off' SamplePosition='-800 ps' />
      ...
    </SamplingPositions>
  </Pod>
  <Pod Index='2' StateClockSetting='Master Clock'
    ProbeType='No probe attached'>
    <SamplingPositions>
      <Channel Index='0' FindEye='Off' SamplePosition='-800 ps' />
      ...
    </SamplingPositions>
  </Pod>
  <Pod Index='3' StateClockSetting='Master Clock'
    ProbeType='Differential probe' Threshold='Differential'
    ClockThreshold='Differential'>
    <SamplingPositions>
      <Channel Index='0' FindEye='On' SamplePosition='615 ps' />
      ...
    </SamplingPositions>
  </Pod>
  <Pod Index='4' StateClockSetting='Master Clock'
    ProbeType='No probe attached'>
    <SamplingPositions>
      <Channel Index='0' FindEye='Off' SamplePosition='-800 ps' />
      ...
    </SamplingPositions>
  </Pod>
```

```
        </SamplingPositions>  
    </Pod>  
</PodSettings>
```

## <PresentForGreater> Element

The <PresentForGreater> element specifies an amount of time an event must be present for. This element is used in timing mode triggers.

### Attributes

Name	Description
Duration	'number time_unit (see <a href="#">page 153</a> ) '

### Parents

This element can have the following parents: <If> (see [page 79](#)).

### Example

```
<PresentForGreater Duration='80 ns'/>
```

## &lt;Probe&gt; Element (under Configuration Setup)

The <Probe> element contains setup information for a probe.

**Attributes**

Name	Description
Name	'string'

**Children**

This element can have the following children:

- For information about child elements for probes, see the "Probe Setup, XML Format" topic in the Probe's online help.

**Parents**

This element can have the following parents: <Setup> (see [page 118](#)).

**Example**

```
<Probe Name='General Purpose Probe-1'>
  <Properties>
    <DefinedProbes>
      <Probe Name='J1' Type='E5346A 34-ch Mictor single-ended probe'>
        <Pods>
          <Pod Index='0' />
          <Pod Index='1' />
        </Pods>
        <Signals />
      </Probe>
    </DefinedProbes>
  </Properties>
</Probe>
```

## <Probe> Element (under Overview)

The <Probe> element is a hierarchy describing how probes are connected in the Overview window.

### Attributes

Name	Description
Name	'string'

### Children

This element can have the following children: <Module> (see [page 88](#)).

### Parents

This element can have the following parents: <Overview> (see [page 98](#)).

### Example

```
<Probe Name='General Purpose Probe-1'>
  <Module Name='168x/9x Logic Analyzer - 1' />
</Probe>
```

## &lt;Probe&gt; Element (under Overview Setup)

The <Probe> element describes the name and type of a probe in the Overview window list.

**Attributes**

Name	Description
Enabled	' F ' (false) or ' T ' (true) (optional, corresponds to enabled status in Overview window)
Name	'string'
Type	'General Purpose Probe','FPGA Dynamic Probe',etc.

**Parents**

This element can have the following parents: <Setup> (see [page 119](#)).

**Example**

```
<Probe Name='General Purpose Probe-1' Type='General Purpose Probe'
      Enabled='T' />
```

## <Qualifier> Element

The <Qualifier> element describes a state mode sampling clock qualifier.

### Attributes

Name	Description
Level	'High' or 'Low'
PodIndex	'number'

### Parents

This element can have the following parents: <Qualifiers> (see [page 110](#)).

### Example

```
<Qualifier PodIndex='2' Level='Low' />
```

## <Qualifiers> Element

The <Qualifiers> element describes one or more clock qualifiers. The operator for multiple qualifiers is specified as an attribute. (Qualifiers are always logically AND'ed with edges.)

### Attributes

Name	Description
Operator	'And' or 'Or'

### Children

This element can have the following children: <Qualifier> (see [page 109](#)).

### Parents

This element can have the following parents: <ClockGroup> (see [page 51](#)).

### Example

```
<Qualifiers Operator='And'>
  <Qualifier PodIndex='4' Level='High' />
  <Qualifier PodIndex='2' Level='Low' />
</Qualifiers>
```

## <ResetOccurrenceCount/> Element

The <ResetOccurrenceCount/> element specifies a reset of the occurrence counter.

**Parents** This element can have the following parents: <Action> (see [page 24](#)).

**Example**

```
<Action>
  <ResetOccurrenceCount/>
</Action>
```

## <SamplingSetup> Element

The <SamplingSetup> element describes the logic analyzer sampling mode (state or timing), and if in state mode, describes the sampling clock specification.

**Children** This element can have the following children: <Sampling> (see [page 114](#)), <StateClockSpec> (see [page 127](#)), <TimingZoom> (see [page 138](#)).

**Parents** This element can have the following parents: <Module> (see [page 86](#)).

**Example** Timing mode example:

```
<SamplingSetup>
  <Sampling ChannelMode='Full' MaxSpeed='400' SamplePeriod='2.5 ns'
    Type='Standard' Acquisition='Timing' AcquisitionDepth='256K'
    TriggerPosition='50' />
</SamplingSetup>
```

State mode example:

```
<SamplingSetup>
  <Sampling ChannelMode='Full' Acquisition='State'
    AcquisitionDepth='256K' MaxSpeed='200' TriggerPosition='50' />
  <StateClockSpec Mode='Master'>
    <Clear />
    <Master>
      <ClockGroup>
        <Edges>
          <Edge PodIndex='1' Value='Rising' />
        </Edges>
        <Qualifiers Operator='And'>
          <Qualifier Level='Low' PodIndex='2' />
        </Qualifiers>
      </ClockGroup>
    </Master>
  </StateClockSpec>
</SamplingSetup>
```

## <Sampling> Element (for Waveform Window)

The <Sampling> element contains the scale (time/division) and delay settings of a Waveform window.

### Attributes

Name	Description
Delay	'number time_unit (see <a href="#">page 153</a> ) '
PerDivision	'number time_unit (see <a href="#">page 153</a> ) '

### Parents

This element can have the following parents: <Setup> ([see page 117](#)).

### Example

```
<Sampling PerDivision='5 ns' Delay='0 s' />
```

## &lt;Sampling&gt; Element (under SamplingSetup)

The <Sampling> element describes the logic analyzer sampling mode (state or timing) and the sampling mode options.

**Attributes**

Name	Description
Acquisition	'State' or 'Timing'
AcquisitionDepth	'string' (as shown in user interface)
ChannelMode	'Full' or 'Half'
ForcePrestore	'F' (false) or 'T' (true)
MaxSpeed	'integer' (in MHz representing maximum sample rate in currently selected mode)
SamplePeriod	'real_number' (only when Acquisition='Timing')
TriggerPosition	'0-100'
Type	'Standard' or 'Transitional' only when Acquisition='Timing'

**Parents** This element can have the following parents: <SamplingSetup> (see [page 112](#)).

**Example** Timing mode example:

```
<Sampling Acquisition='Timing' Type='Standard' SamplePeriod='2 ns'
  ForcePrestore='T' TriggerPosition='50' AcquisitionDepth='1M'
  ChannelMode='Full' MaxSpeed='500' />
```

State mode example:

```
<Sampling Acquisition='State' Type='Normal' ForcePrestore='T'
  TriggerPosition='50' AcquisitionDepth='1M' ChannelMode='Full'
  MaxSpeed='250' />
```

## <Save> Element

The <Save> element contains VbaView window information to be saved with configuration files.

**Children** The children of this element are defined by the VbaView window code (for examples, see the sample VbaView windows).

**Parents** This element can have the following parents: <Setup> (see [page 116](#)).

**Example**

```
<Window Name='Bus vs Bus Sample-1'>
  <Setup>
    <Save>
      <Properties XAxisBusSignal='Sample Number'
        YAxisBusSignal='My Bus 1' StartSample='-1000'
        EndSample='1000' XAxis2sComplement='0'
        YAxis2sComplement='0' ColorGradient='0' />
    </Save>
    <Template Type='Bus vs Bus Sample' />
  </Setup>
</Window>
```

## <Setup> Element (for VbaView Windows)

The <Setup> element contains setup information for VbaView windows.

**Children** This element can have the following children: <Save> (see [page 115](#)), <Template> (see [page 134](#)), <VbaProject> (see [page 146](#)).

**Parents** This element can have the following parents: <Window> (see [page 149](#)).

**Example**

```
<Window Name='Bus vs Bus Sample-1'>
  <Setup>
    <Save>
      <Properties XAxisBusSignal='Sample Number'
        YAxisBusSignal='My Bus 1' StartSample='-1000'
        EndSample='1000' XAxis2sComplement='0'
        YAxis2sComplement='0' ColorGradient='0'/'>
    </Save>
    <Template Type='Bus vs Bus Sample'/'>
  </Setup>
</Window>
<Window Name='Bus vs Bus Sample-2'>
  <Setup>
    <Save>
      <Properties XAxisBusSignal='Sample Number'
        YAxisBusSignal='My Bus 1' StartSample='-1000'
        EndSample='1000' XAxis2sComplement='0'
        YAxis2sComplement='0' ColorGradient='0'/'>
    </Save>
    <VbaProject FileName='C:\Documents and Settings\user\My
      Documents\Keysight Technologies\Logic Analyzer\Config
      Files\vbaview_setupVba01.zip'/'>
  </Setup>
</Window>
```

## <Setup> Element (for Waveform Window)

The <Setup> element contains setup information for the Waveform window.

**Children** This element can have the following children: <Sampling> (see [page 113](#)), <BusSignals> (see [page 45](#)).

**Parents** This element can have the following parents: <Window> (see [page 149](#)).

**Example**

```
<Window Name='Waveform-2'>
  <Setup>
    <Sampling PerDivision='5 ns' Delay='0 s' />
    <BusSignals>
      <Clear />
      <BusSignal Module='My 1682D-1' Name='My Bus 1'
        DefaultBase='Hex' Color='hFFFFFF' Height='30' />
      <BusSignal Module='My External Oscilloscope-1'
        Name='My Scope C1' Color='hFFFF00' Height='150'>
        <Analog Connected='T' PerDivision='969 mV'
          Offset='1.45 V'>
          <Axis Style='Axis' Color='h808080' />
          <Clipped Show='T' Color='hFF8000' />
        </Analog>
      </BusSignal>
      <BusSignal Module='My External Oscilloscope-1'
        Name='My Scope C2' Color='h00FF00' Height='150'>
        <Analog Connected='T' PerDivision='683 mV'
          Offset='2.494 V'>
          <Axis Style='Axis' Color='h808080' />
          <Clipped Show='T' Color='hFF8000' />
        </Analog>
      </BusSignal>
      <BusSignal Name='Time' Color='hFFFFFF' Height='30' />
    </BusSignals>
  </Setup>
</Window>
```

## <Setup> Element (under Configuration)

The <Setup> element contains all the configuration information for the logic analyzer and any tools, such as inverse assemblers.

**Children** This element can have the following children: <Overview> (see [page 98](#)), <Module> (see [page 86](#)), <Tool> (see [page 140](#)), <Window> (see [page 149](#)), <Probe> (see [page 106](#)).

**Parents** This element can have the following parents: <Configuration> (see [page 55](#)).

**Remarks** Overview window information and setup appears in the <Overview> element.

Logic analyzer setup information appears in the <Module> element.

Tool setup information appears in the <Tool> element. Each tool must have a unique Name attribute.

Display window setup information appears in the <Window> element.

**Example**

```
<Setup>
  <Overview>
    ...
  </Overview>
  <Module Name='168x/9x Logic Analyzer - 1'>
    ...
  </Module>
  <Skew>
    ...
  </Skew>
  <Tool Name='Motorola PowerQUICC (MPC8XX) Inverse Assembler - 1'>
    ...
  </Tool>
  <Tool Name='Filter/Colorize - Motorola PowerQUICC (MPC8XX)'>
    ...
  </Tool>
  <Window Name='Compare - 1' />
  <Window Name='Listing - 1' />
  <Window Name='Waveform - 1' />
</Setup>
```

## &lt;Setup&gt; Element (under Overview)

The <Setup> element lists all the modules, tools, and display windows in the Overview window.

**Children** This element can have the following children: <Module> (see [page 89](#)), <Tool> (see [page 142](#)), <Window> (see [page 151](#)), <Probe> (see [page 108](#)).

**Parents** This element can have the following parents: <Overview> (see [page 98](#)).

**Example**

```
<Setup>
  <Module Name='MPC860 Demo Board' Type='16910-11' Enabled='T'
    NumSlots='1' />
  <Module Name='My 16950A-1' Type='16753-56' Enabled='T' NumSlots='1' />
  <Module Name='My 16750B-1' Type='1674x/5x' Enabled='T' NumSlots='1' />
  <Module Name='My 16740A-1' Type='1674x/5x' Enabled='T' NumSlots='1' />
  <Tool Name='Motorola PowerQUICC (MPC8XX) Inverse Assembler-1'
    Type='Motorola PowerQUICC (MPC8XX) Inverse Assembler'
    Enabled='T' />
  <Tool Name='Packet Decoder-1' Type='Packet Decoder' Enabled='T' />
  <Tool Name='Filter/Colorize-Motorola PowerQUICC (MPC8XX)'
    Type='Filter/Colorize' Enabled='T' />
  <Window Name='Listing-2' Type='Listing' />
  <Window Name='Waveform-2' Type='Waveform' />
  <Window Name='Listing-3' Type='Listing' />
  <Window Name='Waveform-3' Type='Waveform' />
  <Window Name='Listing-4' Type='Listing' />
  <Window Name='Listing-1' Type='Listing' />
  <Window Name='Waveform-1' Type='Waveform' />
  <Window Name='Source-1' Type='Source' />
  <Probe Name='General Purpose Probe-1' Type='General Purpose Probe'
    Enabled='T' />
  <Probe Name='General Purpose Probe-2' Type='General Purpose Probe'
    Enabled='T' />
  <Probe Name='FPGA Dynamic Probe-1' Type='FPGA Dynamic Probe'
    Enabled='T' />
  <Probe Name='N4220B Packet Analysis Probe-1'
    Type='N4220B Packet Analysis Probe' Enabled='T' />
</Setup>
```

## <SetupInfo> Element (for LogicBitsBlockDataSource)

The <SetupInfo> element contains additional setup information for the <LogicBitsBlockDataSource> (see [page 82](#)) element.

### Attributes

Name	Description
BitsPerSample	'number'
FileOffset	'number' (bytes within the binary data file where the data begins)
PageSize	'number' (of bits per page of data)
RowCount	'number' (of samples)

**Parents** This element can have the following parents: <LogicBitsBlockDataSource> (see [page 82](#)).

**Example**

```
<LogicBitsBlockDataSource Type='Page'>
  <SetupInfo RowCount='65536' BitsPerSample='68' PageSize='32768'
    FileOffset='0' />
</LogicBitsBlockDataSource>
```

**See Also** • <LogicBitsBlockDataSource> (see [page 82](#))

## <SetupInfo> Element (for TimeDataSource)

The <SetupInfo> element contains additional setup information for the <TimeDataSource> (see [page 135](#)) element.

### Attributes

Name	Description
FileOffset	'number' (bytes within the binary data file where the data begins)
PageSize	'number' (of bits per page of data)
RowCount	'number' (of samples)
SamplePeriod	'number time_unit' (see <a href="#">page 153</a> ) (sampling period for the timing data)
TriggerIndex	'number' (zero-based)
ValidTime	'F' (false) or 'T' (true)

### Parents

This element can have the following parents: <TimeDataSource> (see [page 135](#)).

### Examples

```
<TimeDataSource Type='Page'>
  <SetupInfo RowCount='65536' PageSize='2048' ValidTime='T'
    FileOffset='589824' />
</TimeDataSource>

<TimeDataSource Type='Periodic'>
  <SetupInfo RowCount='65519' TriggerIndex='32510'
    SamplePeriod='250 ps' />
</TimeDataSource>
```

### See Also

- <TimeDataSource> (see [page 135](#))

## <SetupInfo> Element (for SampleNumberDataSource)

The <SetupInfo> element contains additional setup information for the <SampleNumberDataSource> (see [page 123](#)) element.

### Attributes

Name	Description
RowCount	' number ' (of samples)
SamplePeriod	' 1 '
TriggerIndex	' number ' (zero-based)

**Parents** This element can have the following parents: <SampleNumberDataSource> (see [page 123](#)).

**Example**

```
<SampleNumberDataSource Type='Periodic'>
  <SetupInfo RowCount='65536' TriggerIndex='0' SamplePeriod='1' />
</SampleNumberDataSource>
```

**See Also** • <SampleNumberDataSource> (see [page 123](#))

## <SampleNumberDataSource> Element

The <SampleNumberDataSource> element contains information about the sample column in the binary data file.

### Attributes

Name	Description
Type	'Periodic'

### Children

This element can have the following children: <SetupInfo> (for SampleNumberDataSource) (see [page 122](#)).

### Parents

This element can have the following parents: <TableSetup> (see [page 133](#)), <TimingZoomTable> (see [page 139](#)).

### Example

```
<SampleNumberDataSource Type='Periodic'>
  <SetupInfo RowCount='65536' TriggerIndex='0' SamplePeriod='1' />
</SampleNumberDataSource>
```

### See Also

- <SetupInfo> (for SampleNumberDataSource) (see [page 122](#))

## <SamplingPositions> Element

The <SamplingPositions> element specifies the setup/hold (sampling position) values used for the logic analyzer channels in the bus/signal definition.

**Children** This element can have the following children: <Channel> (see [page 47](#)).

**Parents** This element can have the following parents: <Pod> (see [page 101](#)).

**Example**

```
<SamplingPositions'>
  <Channel Index='0' FindEye='On' SamplePosition='615 ps' />
  <Channel Index='1' FindEye='On' SamplePosition='-517 ps' />
  <Channel Index='2' FindEye='On' SamplePosition='-366 ps' />
  <Channel Index='3' FindEye='On' SamplePosition='1.025 ns' />
  <Channel Index='4' FindEye='On' SamplePosition='439 ps' />
  <Channel Index='5' FindEye='On' SamplePosition='-79 ps' />
  <Channel Index='6' FindEye='On' SamplePosition='-79 ps' />
  <Channel Index='7' FindEye='On' SamplePosition='-38 ps' />
  <Channel Index='8' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='9' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='10' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='11' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='12' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='13' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='14' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='15' FindEye='Off' SamplePosition='-800 ps' />
  <Channel Index='16' FindEye='Off' SamplePosition='-800 ps' />
</SamplingPositions>
```

## <Slave> Element

The <Slave> element describes the state mode's slave sampling clock.

**Children** This element can have the following children: <ClockGroup> (see [page 51](#)).

**Parents** This element can have the following parents: <StateClockSpec> (see [page 127](#)).

**Example**

```
<Slave>
  <ClockGroup>
    <Edges>
      <Edge PodIndex='2' Value='Falling' />
    </Edges>
  </ClockGroup>
  <ClockGroup>
    <Edges>
      <Edge PodIndex='3' Value='Rising' />
      <Edge PodIndex='4' Value='Either' />
    </Edges>
  </ClockGroup>
</Slave>
```

## <SourceDirectories> Element

The <SourceDirectories> element lists the directories in which to search for source files. It also specifies whether subdirectories are searched.

### Attributes

Name	Description
SearchSubdirectories	' F ' (false) or ' T ' (true)

**Children** This element can have the following children: <Directory> (see [page 61](#)).

**Parents** This element can have the following parents: <Window> (see [page 149](#)).

**Example**

```
<SourceDirectories SearchSubdirectories='T'>
  <Directory Path='C:\My Documents\source' />
  <Directory Path='C:\My Documents\build' />
</SourceDirectories>
```

## <StateClockSpec> Element

The <StateClockSpec> element describes the state mode sampling clock specification.

### Attributes

Name	Description
Mode	'Master', 'Master/Slave/Demux', 'Dual Sample'

**Children** This element can have the following children: <Clear/> (see [page 49](#)), <Master> (see [page 85](#)), <Slave> (see [page 125](#)).

**Parents** This element can have the following parents: <SamplingSetup> (see [page 112](#)).

**Example**

```

<StateClockSpec Mode='Master/Slave/Demux'>
  <Clear/>
  <Master>
    <ClockGroup>
      <Edges>
        <Edge PodIndex='1' Value='Rising'/>
      </Edges>
      <Qualifiers Operator='And'>
        <Qualifier PodIndex='4' Level='High'/>
        <Qualifier PodIndex='2' Level='Low'/>
      </Qualifiers>
    </ClockGroup>
  </Master>
  <Slave>
    <ClockGroup>
      <Edges>
        <Edge PodIndex='2' Value='Falling'/>
      </Edges>
    </ClockGroup>
    <ClockGroup>
      <Edges>
        <Edge PodIndex='3' Value='Rising'/>
        <Edge PodIndex='4' Value='Either'/>
      </Edges>
    </ClockGroup>
  </Slave>
</StateClockSpec>

```

## <Step> Element

The <Step> element's Number attribute is an integer  $\geq 1$  specifying the sequence step number of the trigger step. Each "Step" can have multiple "If" children.

### Attributes

Name	Description
Number	'number'

### Children

This element can have the following children: <If> (see [page 79](#)).

### Parents

This element can have the following parents: <Trigger> (see [page 145](#)).

### Example

```
<Step Number='1'>
  <If>
    <Event>
      <BusSignal Name='ADDR' SymbolName='update_system'
        Value='hFFF034D8' Operator='Equals' Base='Symbol' />
    </Event>
    <Occurrence Value='1' />
    <Action>
      <TriggerAction Operator='Fill Memory'>
        <StoreQual>
          <Event>
            <Anything />
          </Event>
        </StoreQual>
      </TriggerAction>
    </Action>
  </If>
</Step>
```

## <StoreQual> Element

The <StoreQual> element can have the Not="T" attribute to specify a negation on the store qualifier.

The <StoreQual> element contains an <Event> element to specify the store qualifier.

### Attributes

Name	Description
Mode	'Custom' or 'Transitional'
Not	'T'

### Children

This element can have the following children: <Event> (see [page 65](#)), <ExcludedLabels> (see [page 68](#)) (when Mode= 'Transitional' and you exclude buses/signals).

### Parents

This element can have the following parents: <Trigger> (see [page 145](#)), <TriggerAction> (see [page 143](#)).

### Example

```
<StoreQual>
  <Event>
    <Anything/>
  </Event>
</StoreQual>
```

## <Store> Element

The <Store> element specifies what to do with the sample that caused the event to occur or whether to turn default storing on or off.

### Attributes

Name	Description
Operator	'Store sample','Don't store sample', 'Turn on default storing',or 'Turn off default storing'

### Parents

This element can have the following parents: <Action> (see [page 24](#)).

### Example

```
<Action>  
  <Store Operator='Store sample' />  
</Action>
```

## <Symbol> Element

The <Symbol> element describes a symbol name and value.

Examples of Value, LowRange, and HighRange values are: "hff" (hex ff), "b1001" (binary 1001), etc. Base designations are "h", "b", "o", "d".

For more information on symbols and symbol files, see "Setting Up Symbols" (in the online help).

### Attributes

Name	Description
Base	'Binary', 'Hex', 'Octal', 'Decimal', or 'Signed Decimal'
File	'full_path_to_file' (can have a leading shell variable)
HighRange	'value (see <a href="#">page 153</a> )' (when Operator= 'Range', can include "X" for don't care digits)
LowRange	'value (see <a href="#">page 153</a> )' (when Operator= 'Range', can include "X" for don't care digits)
Name	'string'
Operator	For buses (> 1 bit): 'Equals' or 'Range' For signals (= 1 bit): 'Dont Care', 'High', or 'Low'
Value	'value (see <a href="#">page 153</a> )' (can include "X" for don't care digits)

**Parents** This element can have the following parents: <Symbols> (see [page 132](#)).

### Example

```
<Symbol File="C:\My Documents\q.elf"/>

<Symbol File="%TMPDIR%\myfile.x"/>

<Symbol LowRange='hFFF034D8' Name='update_system' Operator='Range'
      Base='Hex' HighRange='hFFF03557'/>

<Symbol Name='----' Operator='High'/>

<Symbol Name='4 byte' Value='h0' Operator='Equals' Base='Hex'/>

<Symbol Name='111' Value='h7' Operator='Equals' Base='Hex'/>

<Symbol Name='debug' Value='h3' Operator='Equals' Base='Hex'/>
```

## <Symbols> Element

The <Symbols> element contains the symbols defined for a bus/signal.

**Children** This element can have the following children: <Clear/> (see [page 49](#)), <Symbol> (see [page 131](#)).

**Parents** When used in an XML file, this element can have the following parents: <BusSignal> (see [page 36](#)).

When used in COM automation, this element is used by the "Symbols property" (in the online help).

**Example**

```
<Symbols>
  <Clear/>
  <Symbol Name='add_to_history' Operator='Range' LowRange='hFFF03AAC'
    HighRange='hFFF03B0F' />
  <Symbol Name='boot_q' Operator='Range' LowRange='hFFF02114'
    HighRange='hFFF0241B' />
  <Symbol Name='clear_hist_buff' Operator='Range' LowRange='hFFF03474'
    HighRange='hFFF034D3' />
  <Symbol Name='do_sort' Operator='Range' LowRange='hFFF03394'
    HighRange='hFFF0346F' />
  <Symbol Name='get_targets' Operator='Range' LowRange='hFFF0355C'
    HighRange='hFFF03643' />
  <Symbol Name='init_system' Operator='Range' LowRange='hFFF03B14'
    HighRange='hFFF03D2B' />
  <Symbol Name='main' Operator='Range' LowRange='hFFF03164'
    HighRange='hFFF031AF' />
  <Symbol Name='proc_spec_init' Operator='Range' LowRange='hFFF0407C'
    HighRange='hFFF040C7' />
  <Symbol Name='proc_specific' Operator='Range' LowRange='hFFF040CC'
    HighRange='hFFF044C7' />
  <Symbol Name='read_conditions' Operator='Range' LowRange='hFFF03648'
    HighRange='hFFF03787' />
  <Symbol Name='save_points' Operator='Range' LowRange='hFFF03984'
    HighRange='hFFF03AA7' />
  <Symbol Name='set_outputs' Operator='Range' LowRange='hFFF0378C'
    HighRange='hFFF03897' />
  <Symbol Name='update_display' Operator='Range' LowRange='hFFF031B4'
    HighRange='hFFF0338F' />
  <Symbol Name='update_system' Operator='Range' LowRange='hFFF034D8'
    HighRange='hFFF03557' />
</Symbols>
```

## <TableSetup> Element

The <TableSetup> element describes the part of the binary data file that contains normal (that is, not TimingZoom) data.

### Attributes

Name	Description
FileName	'relative_path_file_name'
OffsetTime	'number time_unit (see <a href="#">page 153</a> )'
RowCount	'number'
TimePrecision	'number time_unit (see <a href="#">page 153</a> )'
TriggerIndex	'number'

**Children** This element can have the following children: <SampleNumberDataSource> (see [page 123](#)), <LogicBitsBlockDataSource> (see [page 82](#)), <TimeDataSource> (see [page 135](#)).

**Parents** This element can have the following parents: <Data> (see [page 58](#)).

**Example**

```
<TableSetup RowCount='65536' TriggerIndex='0' OffsetTime='0 s'
  TimePrecision='1 ns' FileName='las33_data02of04.mfb'>
  <SampleNumberDataSource Type='Periodic'>
    <SetupInfo RowCount='65536' TriggerIndex='0' SamplePeriod='1' />
  </SampleNumberDataSource>
  <LogicBitsBlockDataSource Type='Page'>
    <SetupInfo RowCount='65536' BitsPerSample='68' PageSize='32768'
      FileOffset='0' />
  </LogicBitsBlockDataSource>
  <TimeDataSource Type='Page'>
    <SetupInfo RowCount='65536' PageSize='2048' ValidTime='T'
      FileOffset='589824' />
  </TimeDataSource>
</TableSetup>
```

## <Template> Element

The <Template> element identifies the template used to create the VbaView window. This element appears when there have been no modifications to the VbaView window code.

### Attributes

Name	Description
Type	'Bus vs Bus Sample','Distribution Sample','Export to IE Sample','External Scope Web Control',or 'Hello World Sample'

### Parents

This element can have the following parents: <Setup> (see [page 116](#)).

### Example

```
<Window Name='Bus vs Bus Sample-1'>
  <Setup>
    <Save>
      <Properties XAxisBusSignal='Sample Number'
        YAxisBusSignal='My Bus 1' StartSample='-1000'
        EndSample='1000' XAxis2sComplement='0'
        YAxis2sComplement='0' ColorGradient='0' />
    </Save>
    <Template Type='Bus vs Bus Sample' />
  </Setup>
</Window>
```

## <TimeDataSource> Element

The <TimeDataSource> element contains information about the time column in the binary data file.

### Attributes

Name	Description
Type	'Page' or 'Periodic'

### Children

This element can have the following children: <SetupInfo> (for TimeDataSource) (see [page 121](#)).

### Parents

This element can have the following parents: <TableSetup> (see [page 133](#)), <TimingZoomTable> (see [page 139](#)).

### Examples

```
<TimeDataSource Type='Page'>
  <SetupInfo RowCount='65536' PageSize='2048' ValidTime='T'
    FileOffset='589824' />
</TimeDataSource>

<TimeDataSource Type='Periodic'>
  <SetupInfo RowCount='65519' TriggerIndex='32510'
    SamplePeriod='250 ps' />
</TimeDataSource>
```

### See Also

- <SetupInfo> (for TimeDataSource) (see [page 121](#))

## <TimerAction> Element

The <TimerAction> element specifies a timer action.

### Attributes

Name	Description
ID	'timer_number'
Operator	"Start from reset","Stop and reset", "Pause",or "Resume"

### Parents

This element can have the following parents: <Action> (see [page 24](#)).

### Example

```
<Action>
  <TimerAction ID='1' Operator='Stop and reset' />
</Action>
```

## <TimerEvent> Element

The <TimerEvent> element defines a timer value that will cause an event.

### Attributes

Name	Description
ID	'timer_number'
Operator	'&gt;=' or '&lt;=' ("greater than or equal to" or "less than")
Value	'number time_unit (see <a href="#">page 153</a> )'

### Parents

This element can have the following parents: <Event> (see [page 65](#)), <And> (see [page 26](#)), <Or> (see [page 95](#)).

### Example

```

<Event>
  <TimerEvent ID='1' Operator='&gt;=' Value='80 ns' />
</Event>

```

## <TimingZoom> Element

The <TimingZoom> element describes the timing zoom sampling settings.

### Attributes

Name	Description
Enabled	' F ' (false) or ' T ' (true)
SamplePeriod	' real_number '
TriggerPosition	' 0-100 '

### Parents

This element can have the following parents: <SamplingSetup> (see [page 112](#)).

### Example

```
<TimingZoom Enabled='T' AlignWithSubModuleNumber='0'
  TriggerPosition='50' SamplePeriod='250 ps' />
```

## &lt;TimingZoomTable&gt; Element

The <TimingZoomTable> element describes the part of the binary data file that contains TimingZoom data.

**Attributes**

Name	Description
FileName	'relative_path_file_name'
OffsetTime	'number time_unit (see <a href="#">page 153</a> )'
RowCount	'number'
TimePrecision	'number time_unit (see <a href="#">page 153</a> )'
TriggerIndex	'number'

**Children** This element can have the following children: <SampleNumberDataSource> (see [page 123](#)), <LogicBitsBlockDataSource> (see [page 82](#)), <TimeDataSource> (see [page 135](#)).

**Parents** This element can have the following parents: <Data> (see [page 58](#)).

**Example**

```
<TimingZoomTable RowCount='65519' TriggerIndex='32510' OffsetTime='0 s'
  TimePrecision='10 ps' FileName='las33_data02of04.mfb'>
  <SampleNumberDataSource Type='Periodic'>
    <SetupInfo RowCount='65519' TriggerIndex='32510'
      SamplePeriod='1' />
  </SampleNumberDataSource>
  <LogicBitsBlockDataSource Type='Page'>
    <SetupInfo RowCount='65519' BitsPerSample='68' PageSize='43690'
      FileOffset='1638400' />
  </LogicBitsBlockDataSource>
  <TimeDataSource Type='Periodic'>
    <SetupInfo RowCount='65519' TriggerIndex='32510'
      SamplePeriod='250 ps' />
  </TimeDataSource>
</TimingZoomTable>
```

## &lt;Tool&gt; Element (under Configuration Setup)

The <Tool> element contains setup information for a tool.

**Attributes**

Name	Description
Name	'string'

**Children**

This element can have the following children:

- <Filter> (see [page 74](#)) (for Filter/Colorize Tool)
- For information about child elements for other add-on tools, see the "Tool Setup, XML Format" topic in the tool's online help.

**Parents**

This element can have the following parents: <Setup> (see [page 118](#)).

**Example**

```
<Tool Name='Filter/Colorize - Motorola PowerQUICC (MPC8XX)'>
  <Filter Enabled='T'>
    <FilterExpression Name='Idle/Wait States' Enabled='T'>
      <Event>
        <BusSignal Name='Cycle Type-1' SymbolName='idle'
          Value='bXXXX XXXX XXXX XXXX XXXX XXXX X1XX XXX1'
          Operator='Equals' Base='Symbol'/>
      </Event>
      <FilterAction Type='Hide'/>
    </FilterExpression>
    <FilterExpression Name='Extension Words' Enabled='T'>
      <Event>
        <BusSignal Name='Cycle Type-1' SymbolName='extension'
          Value='bXXXX XXXX XXXX XXXX XXXX XXXX XX1X XXX1'
          Operator='Equals' Base='Symbol'/>
      </Event>
      <FilterAction Type='Hide'/>
    </FilterExpression>
    <FilterExpression Name='Overfetch States' Enabled='T'>
      <Event>
        <Or>
          <BusSignal Name='Cycle Type-1' SymbolName='overfetch'
            Value='bXXXX XXXX XXXX XXXX XX1X XXXX XXX1 XXX1'
            Operator='Equals' Base='Symbol'/>
          <BusSignal Name='Cycle Type-1' SymbolName='overfetch'
            Value='bXXXX XXXX XXXX XXXX XX1X XXXX XXX1 XXX1'
            Operator='Equals' Base='Symbol'/>
        </Or>
      </Event>
      <FilterAction Type='Hide'/>
    </FilterExpression>
  </Filter>
</Tool>
```

## &lt;Tool&gt; Element (under Module)

The <Tool> element describes the name of a tool in the Overview window hierarchy.

**Attributes**

Name	Description
Name	'string'

**Children**

This element can have the following children: <Tool> (see [page 141](#)), <Window> (see [page 150](#)).

**Parents**

This element can have the following parents: <Module> (see [page 87](#)).

**Example**

```
<Tool Name='Motorola PowerQUICC (MPC8XX) Inverse Assembler - 1'>
  <Tool Name='Filter/Colorize - Motorola PowerQUICC (MPC8XX)'>
    <Window Name='Listing - 1' />
    <Window Name='Waveform - 1' />
  </Tool>
</Tool>
```

## &lt;Tool&gt; Element (under Overview Setup)

The <Tool> element describes the name and type of a tool in the Overview window list.

**Attributes**

Name	Description
Enabled	' F ' (false) or ' T ' (true) (optional, corresponds to enabled status in Overview window)
Name	'string'
Type	'Filter/Colorize','ARM Inverse Assembler','IBM PPC405 Inverse Assembler','Motorola 6833x7x Inverse Assembler','Motorola MPC8260 Inverse Assembler','Motorola PowerQUICC (MPC8XX) Inverse Assembler',or 'Motorola PPC6xx-7xx Inverse Assembler'.

**Parents**

This element can have the following parents: <Setup> (see [page 119](#)).

**Example**

```
<Tool Name='Filter/Colorize - Motorola PowerQUICC (MPC8XX) '
      Type='Filter/Colorize' />
```

## <TriggerAction> Element

The <TriggerAction> element specifies a trigger action to take in the trigger sequence.

### Attributes

Name	Description
Operator	'Fill Memory','Goto',or 'Email and Fill Memory'

### Children

This element can have the following children: <Email> (see [page 64](#)) (if Operator='Email and Fill Memory'), <Goto> (see [page 78](#)) (if Operator='Goto'), <StoreQual> (see [page 129](#)).

### Parents

This element can have the following parents: <Action> (see [page 24](#)).

### Example

```

<TriggerAction Operator='Fill Memory'>
  <StoreQual>
    <Event>
      <Anything/>
    </Event>
  </StoreQual>
</TriggerAction>

<TriggerAction Operator='Goto'>
  <Goto Step='2'/>
</TriggerAction>

<TriggerAction Operator='Email and Fill Memory'>
  <StoreQual Mode='Custom'>
    <Event>
      <DefaultStore/>
    </Event>
  </StoreQual>
  <Email To='first_last@company.com' Subject='Logic analyzer triggered'
    Body='Here's the message body.'/>
</TriggerAction>

```

## <TriggerFavorites> Element

The <TriggerFavorites> element contains zero or more favorite triggers.

**Children** This element can have the following children: <Favorite> (see [page 69](#)).

**Parents** This element can have the following parents: <Module> (see [page 86](#)).

**Example**

```
<TriggerFavorites>
  <Favorite Name='First Trigger'>
    <Trigger Mode='State'>
      ...
    </Trigger>
  </Favorite>
  <Favorite Name='Second Trigger'>
    <Trigger Mode='State'>
      ...
    </Trigger>
  </Favorite>
</TriggerFavorites>
```

## <Trigger> Element

The <Trigger> element contains a logic analyzer trigger specification.

### Attributes

Name	Description
Mode	'State', 'Turbo', or 'Timing'

### Children

This element can have the following children: <StoreQual> (see [page 129](#)), <Step> (see [page 128](#)), <PatternNTimes> (see [page 99](#)), <PatternReset> (see [page 100](#)).

### Parents

When used in an XML file, this element can have the following parents: <Favorite> (see [page 69](#)), <File> (see [page 70](#)), <Module> (see [page 86](#)).

When used in COM automation, this element is used by the "Trigger property" (in the online help).

### Example

```
<Trigger Mode='State'>
  <StoreQual>
    <Event>
      <Anything/>
    </Event>
  </StoreQual>
  <Step Number='1'>
    <If>
      <Event>
        <BusSignal Name='ADDR' SymbolName='update_system'
          Value='hFFF034D8' Operator='Equals' Base='Symbol' />
      </Event>
      <Occurrence Value='1' />
      <Action>
        <TriggerAction Operator='Fill Memory'>
          <StoreQual>
            <Event>
              <Anything/>
            </Event>
          </StoreQual>
        </TriggerAction>
      </Action>
    </If>
  </Step>
</Trigger>
```

## <VbaProject> Element (for VbaView Windows)

The <VbaProject> element specifies where VbaView window project code is saved.

### Attributes

Name	Description
FileName	'string' (full path)

### Parents

This element can have the following parents: <Setup> (see [page 116](#)).

### Example

```

<Window Name='Bus vs Bus Sample-2'>
  <Setup>
    <Save>
      <Properties XAxisBusSignal='Sample Number'
        YAxisBusSignal='My Bus 1' StartSample='-1000'
        EndSample='1000' XAxis2sComplement='0'
        YAxis2sComplement='0' ColorGradient='0' />
    </Save>
    <VbaProject FileName='C:\Documents and Settings\user\My
      Documents\Keysight Technologies\Logic Analyzer\Config
      Files\vbaview_setupVba01.zip' />
  </Setup>
</Window>

```

## <VbaProject> Element (for VBA Macros)

The <VbaProject> element specifies where VBA macro project code is saved.

### Attributes

Name	Description
FileName	'string' (full path)
Name	'MyConfigMacros'

### Parents

This element can have the following parents: <VbaProjects> (see [page 148](#)).

### Example

```
<VbaProjects>
  <VbaProject FileName='C:\Documents and Settings\user\My
    Documents\Keysight Technologies\Logic Analyzer\Config
    Files\vbaview_test_setup2Vba01.zip' Name='MyConfigMacros' />
</VbaProjects>
```

## <VbaProjects> Element

The <VbaProjects> element contains VBA macro project file information.

**Children** This element can have the following children: <VbaProject> (see [page 147](#)).

**Parents** This element can have the following parents: <Configuration> (see [page 55](#)).

**Example**

```
<VbaProjects>
  <VbaProject FileName='C:\Documents and Settings\user\My
    Documents\Keysight Technologies\Logic Analyzer\Config
    Files\vbaview_test_setup2Vba01.zip' Name='MyConfigMacros' />
</VbaProjects>
```

## <Window> Element (under Configuration Setup)

The <Window> element contains setup information for the display windows. Currently, the window name is the only setup information.

### Attributes

Name	Description
Name	'string'

### Children

This element can have the following children: <BusSignals> (see [page 44](#)) (for Listing, Compare, and Source windows), <Setup> (see [page 117](#)) (for Waveform window), <Options> (see [page 94](#)) (for Compare window), <SourceDirectories> (see [page 126](#)) (for Source window), <Setup> (see [page 116](#)) (for VbaView windows).

### Parents

This element can have the following parents: <Setup> (see [page 118](#)).

### Example

```
<Window Name='Compare - 1' />
<Window Name='Listing - 1' />
<Window Name='Waveform - 1' />
```

## <Window> Element (under Module)

The <Window> element describes a window name in the Overview window hierarchy.

### Attributes

Name	Description
Name	'string'

### Parents

This element can have the following parents: <Module> (see [page 87](#)), <Tool> (see [page 141](#)).

### Example

```
<Window Name='Compare - 1' />
```

## <Window> Element (under Overview Setup)

The <window> element describes the name and type of a window in the Overview window list.

### Attributes

Name	Description
Name	'string'
Type	'Compare', 'Listing', or 'Waveform'

### Parents

This element can have the following parents: <Setup> (see [page 119](#)).

### Example

```
<Window Name='Listing - 1' Type='Listing' />
```



## 4 XML Element Values

frequency_unit	<ul style="list-style-type: none"><li>▪ GHz – gigahertz</li><li>▪ MHz – megahertz</li><li>▪ kHz – kilohertz</li><li>▪ Hz – hertz</li></ul>
time_unit	<ul style="list-style-type: none"><li>▪ ps – picoseconds</li><li>▪ ns – nanoseconds</li><li>▪ us – microseconds</li><li>▪ ms – milliseconds</li><li>▪ s – seconds</li><li>▪ Gs – gigaseconds</li></ul>
value	<p>A number with one of the following prefixes:</p> <ul style="list-style-type: none"><li>▪ h – hex</li><li>▪ b – binary</li><li>▪ o – octal</li><li>▪ d – decimal</li></ul> <p>For example: hFFF034D8</p>
voltage_unit	<ul style="list-style-type: none"><li>▪ mV – millivolts</li><li>▪ V – volts</li></ul>



# Index

## A

Action, XML element, [24](#)  
Analog, XML element, [25](#)  
And, XML element, [26, 27, 28](#)  
Anything, XML element, [29](#)  
Arm, XML element, [30](#)  
Axis, XML element, [31](#)

## B

Burst, XML element, [32](#)  
BurstAndedLabelN, XML element, [33](#)  
BusSignal, XML element, [34, 35, 36, 37, 39, 41](#)  
BusSignals, XML element, [44, 45, 46](#)  
BusSignalSetup, XML element, [42](#)

## C

Channel, XML element, [47](#)  
Channels, XML element, [48](#)  
Clear, XML element, [49](#)  
Clipped, XML element, [50](#)  
ClockGroup, XML element, [51](#)  
Column, XML element, [52](#)  
Columns, XML element, [53](#)  
Config, XML element, [54](#)  
Configuration, XML element, [55](#)  
CounterAction, XML element, [56](#)  
CounterEvent, XML element, [57](#)

## D

Data, XML element, [58](#)  
DefaultStore, XML element, [60](#)  
Directory, XML element, [61](#)

## E

Edge, XML element, [62](#)  
Edges, XML element, [63](#)  
editing XML format files, [11](#)  
element hierarchy, XML format, [13](#)  
element listing, XML format, [21](#)  
element values, XML format, [153](#)  
Email, XML element, [64](#)  
Event, XML element, [65, 66, 67](#)  
ExcludedLabels, XML element, [68](#)

## F

Favorite, XML element, [69](#)  
File, XML element, [70](#)  
FileInfo, XML element, [71](#)  
Filter, XML element, [74](#)  
FilterAction, XML element, [72](#)  
FilterExpression, XML element, [73](#)  
Find, XML element, [75](#)  
FlagEvent, XML element, [76](#)  
Folder, XML element, [77](#)

## G

Goto, XML element, [78](#)

## I

If, XML element, [79](#)

## L

Label, XML element, [80](#)  
LabelBurstSampleN, XML element, [81](#)  
LogicBitsBlockDataSource, XML element, [82](#)

## M

Marker, XML element, [83](#)  
Markers, XML element, [84](#)  
Master, XML element, [85](#)  
Module, XML element, [86, 87, 88, 89](#)

## N

NetlistImport, XML element, [90](#)  
Nothing, XML element, [91](#)

## O

Occurrence, XML element, [92, 93](#)  
Options, XML element, [94](#)  
Or, XML element, [95, 96, 97](#)  
Overview, XML element, [98](#)

## P

PatternNTimes, XML element, [99](#)  
PatternReset, XML element, [100](#)  
Pod, XML element, [101](#)

PodSettings, XML element, [103](#)  
PresentForGreater, XML element, [105](#)  
Probe, XML element, [106, 107, 108](#)

## Q

Qualifier, XML element, [109](#)  
Qualifiers, XML element, [110](#)

## R

ResetOccurrenceCount, XML element, [111](#)

## S

SampleNumberDataSource, XML element, [123](#)  
Sampling, XML element, [113, 114](#)  
SamplingPositions, XML element, [124](#)  
SamplingSetup, XML element, [112](#)  
Save, XML element, [115](#)  
Setup, XML element, [116, 117, 118, 119](#)  
SetupInfo, XML element, [120, 121, 122](#)  
Slave, XML element, [125](#)  
SourceDirectories, XML element, [126](#)  
StateClockSpec, XML element, [127](#)  
Step, XML element, [128](#)  
Store, XML element, [130](#)  
StoreQual, XML element, [129](#)  
Symbol, XML element, [131](#)  
Symbols, XML element, [132](#)

## T

TableSetup, XML element, [133](#)  
Template, XML element, [134](#)  
TimeDataSource, XML element, [135](#)  
TimerAction, XML element, [136](#)  
TimerEvent, XML element, [137](#)  
TimingZoom, XML element, [138](#)  
TimingZoomTable, XML element, [139](#)  
Tool, XML element, [140, 141, 142](#)  
Trigger, XML element, [145](#)  
TriggerAction, XML element, [143](#)  
TriggerFavorites, XML element, [144](#)

## V

VbaProject, XML element, [146, 147](#)  
VbaProjects, XML element, [148](#)

## W

Window, XML element, [149](#), [150](#), [151](#)

## X

XML element hierarchy, [13](#)

XML element listing, [21](#)

XML element values, [153](#)

XML format, [3](#)

XML format files, simple editing, [11](#)